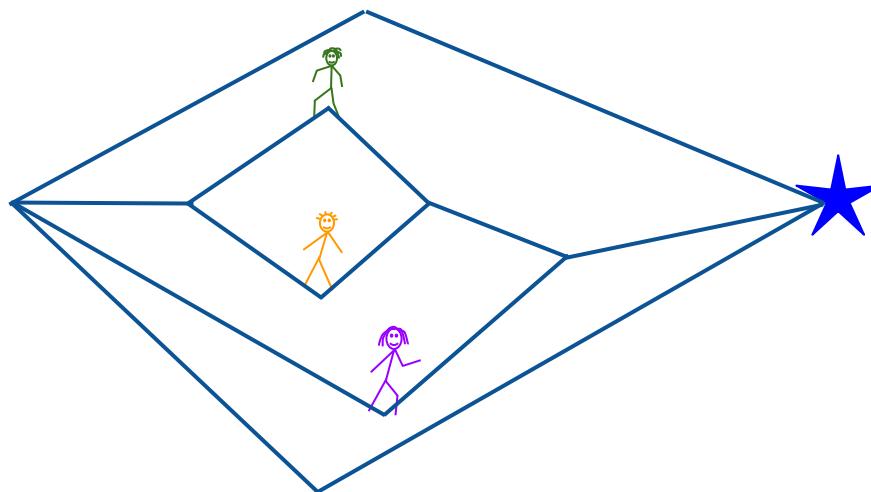


# Informational Substitutes for Prediction and Play

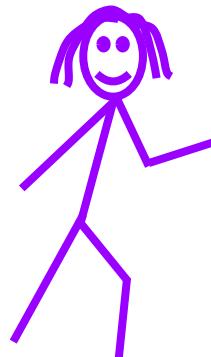


Yiling Chen  
Bo Waggoner

Harvard EconCS  
March 2016

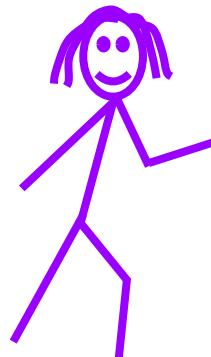
## Outline:

1. Develop definitions of informational substitutes
2. A useful tool and some equivalent definitions
3. (How) is information aggregated in prediction markets?
4. How to acquire information under constraints?



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# Intuitive outline for definitions

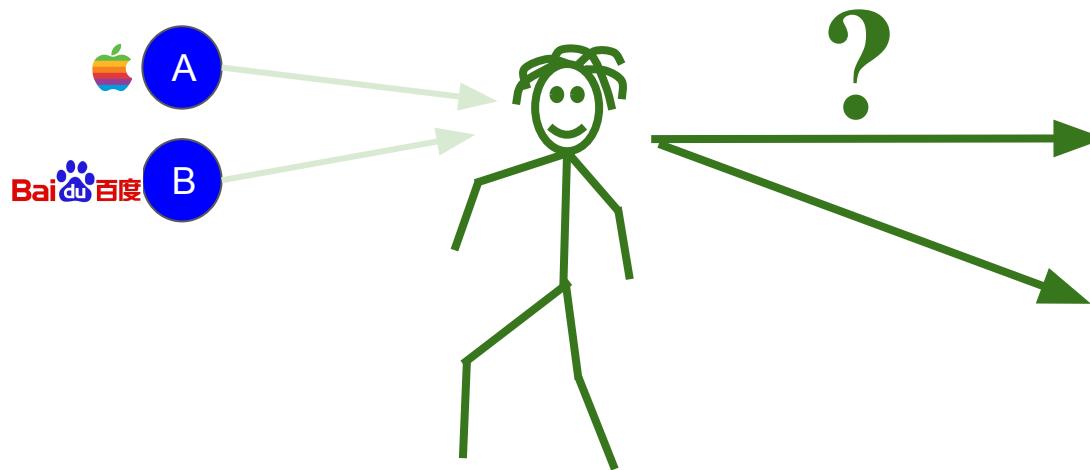
1. What is the “value” of information?  
→ its usefulness in helping make *good decisions*
2. When are two signals *substitutes* for a particular decision problem?  
→ when the marginal value of B *decreases* if we learn (about) A

# Quick example

**Signals:** stock prices of Apple and Baidu

**Decision problem 1:** Invest in a tech index fund (y/n)?  
→ A and B are *substitutes*.

**Decision problem 2:** Invest in Apple or invest in Baidu?  
→ A and B are *complements*.

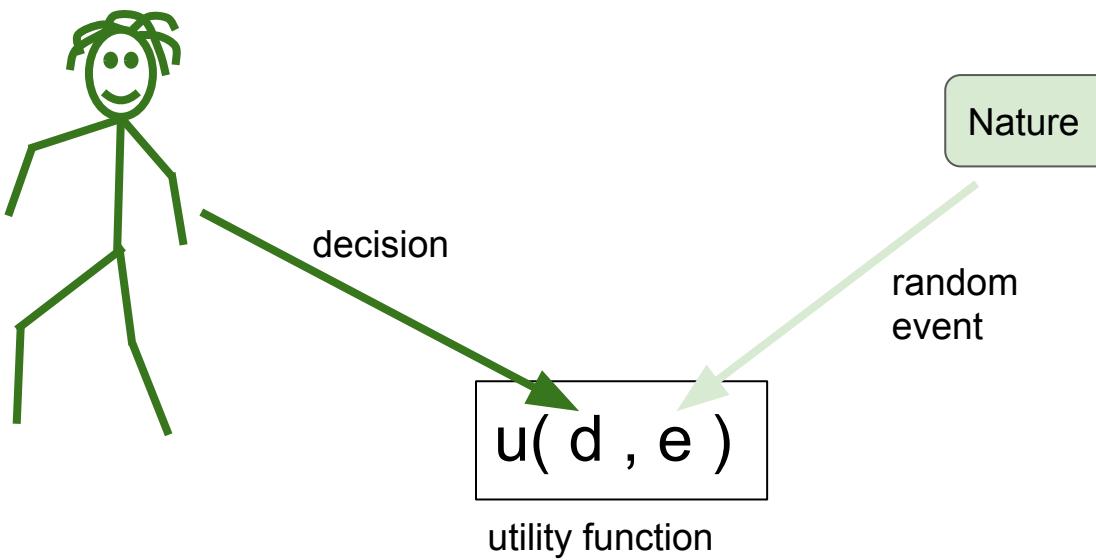


# Starting point for definitions

What is the “value” of information?

# Starting point for definitions

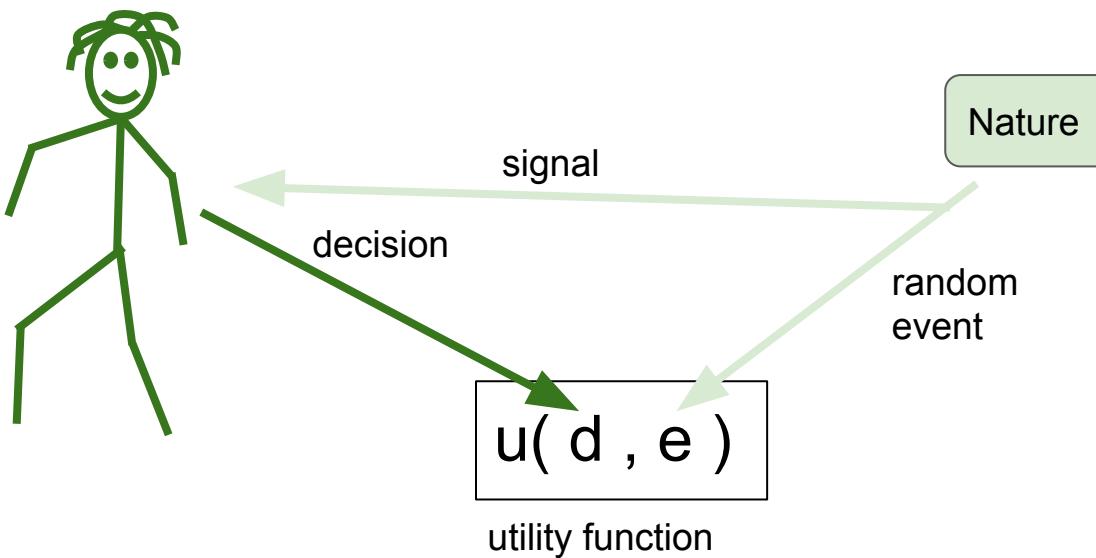
What is the “value” of information? (Context: decision prob)



# Starting point for definitions

What is the “value” of information? (Context: decision prob)

*The utility for observing that information, then acting.*



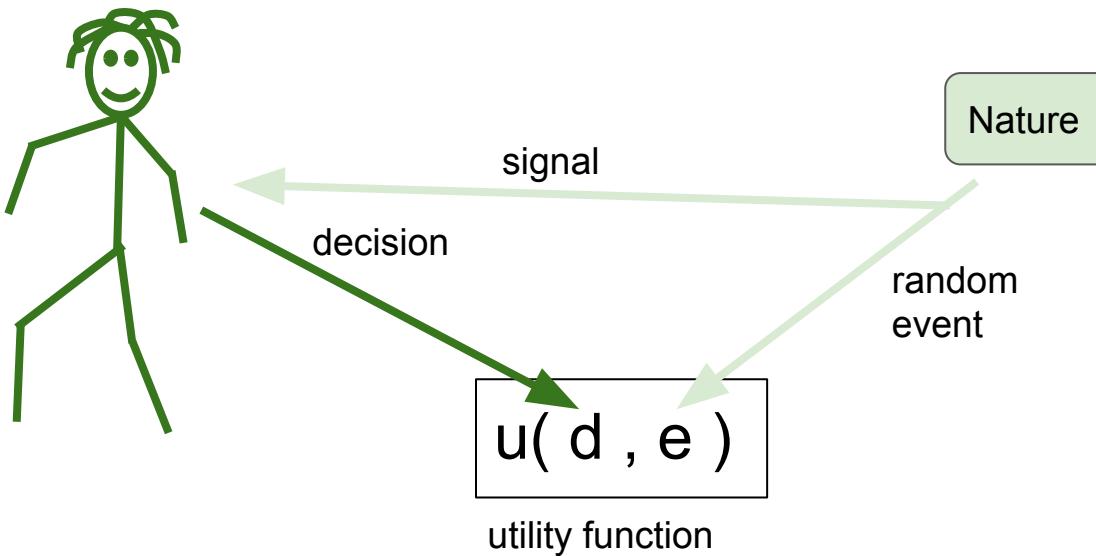
1. Nature draws signal and event
2. Agent observes signal
3. Agent chooses decision

# Starting point for definitions

What is the “value” of information? (Context: decision prob)

*The utility for observing that information, then acting.*

Let  $V(A) = E_a[\text{ util of optimal decision knowing } A=a \mid A=a]$ .



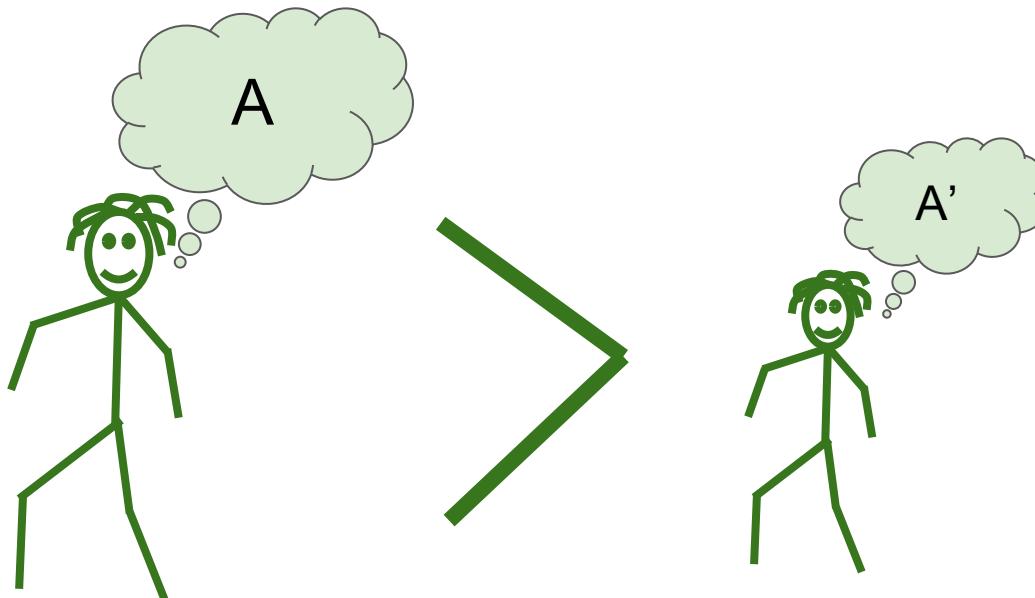
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# Capturing “marginal” information

Given  $A$ , suppose  $A'$  is independent conditional on  $A$ .

Then  $A'$  contains “strictly less” information (is a “garbling”).

→ we use the relation  $A > A'$  (which forms a lattice)



# The definitions

A and B are substitutes for a given decision problem if:  
for all  $A' < A$ ,

$$V(A', B) - V(A') \geq V(A, B) - V(A)$$

(and symmetrically for  $B' < B$ .)

“marginal value of B is **smaller** the more we know of A”

They are complements if:

For all  $A' < A$ ,

$$V(B) - V(\emptyset) \geq V(A', B) - V(A')$$

(and symmetrically for  $B' < B$ .)

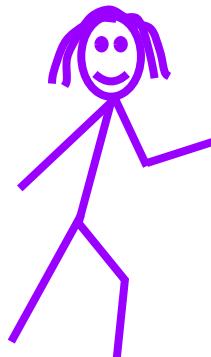
“marginal value of B is **larger** the more we know of A”

# Recap / big picture

- $V(A)$  = “expected utility to observe A, then act optimally” in a particular decision problem
- $V(B,A) - V(A)$  = “marginal utility of obtaining B if we will already observe A”
- A and B are ***substitutes*** if, the more one knows of A, the **smaller** the marginal utility of obtaining B
- A and B are ***complements*** if, the more one knows of A, the **larger** the marginal utility of obtaining B

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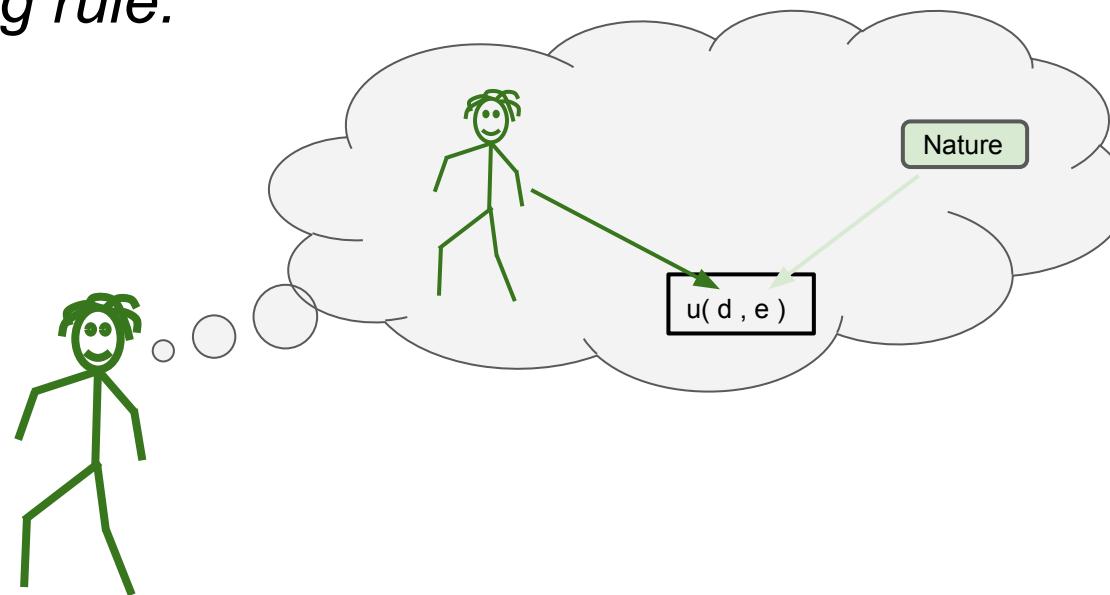


# Key tool: Reduce decisionmaking to prediction

Lemma (“revelation principle”):

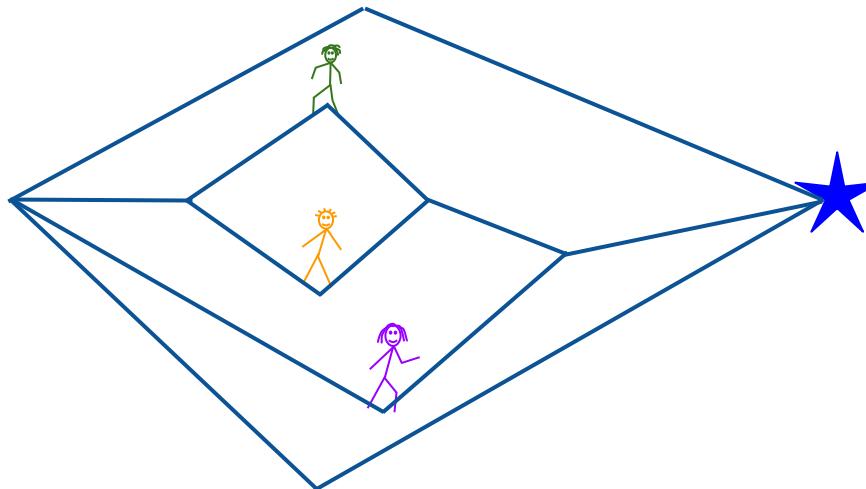
*For any decision problem, there is a payoff-equivalent prediction problem.*

*In it, the agent is asked to predict  $E$  and is paid by a proper scoring rule.*



# Characterization 1: submodularity

1. Signals are substitutes iff  $V$  is a submodular function on the signal lattice.  
(complements  $\Leftrightarrow$  supermodular)



## Characterization 2: entropy

2. Each decision problem corresponds to a generalized entropy function such that:

A and B are substitutes iff, the more “bits” of information are known about A, the fewer “bits” are revealed by B.

(complements  $\Leftrightarrow$  more bits of A, more bits of B)

## Characterization 3: distance

2. Each decision problem corresponds to a generalized divergence (“distance”) function.

Consider the distance our belief moves when learning B (i.e. by Bayesian updating on B).

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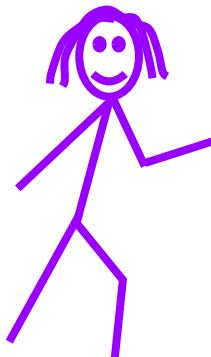
A and B are substitutes iff, the more is known about A, the smaller the distance our beliefs move when updating on B.

(complements  $\Leftrightarrow$  more info about A, *larger* distance)

Note: log scoring rule = Shannon entropy, KL-divergence

## Outline:

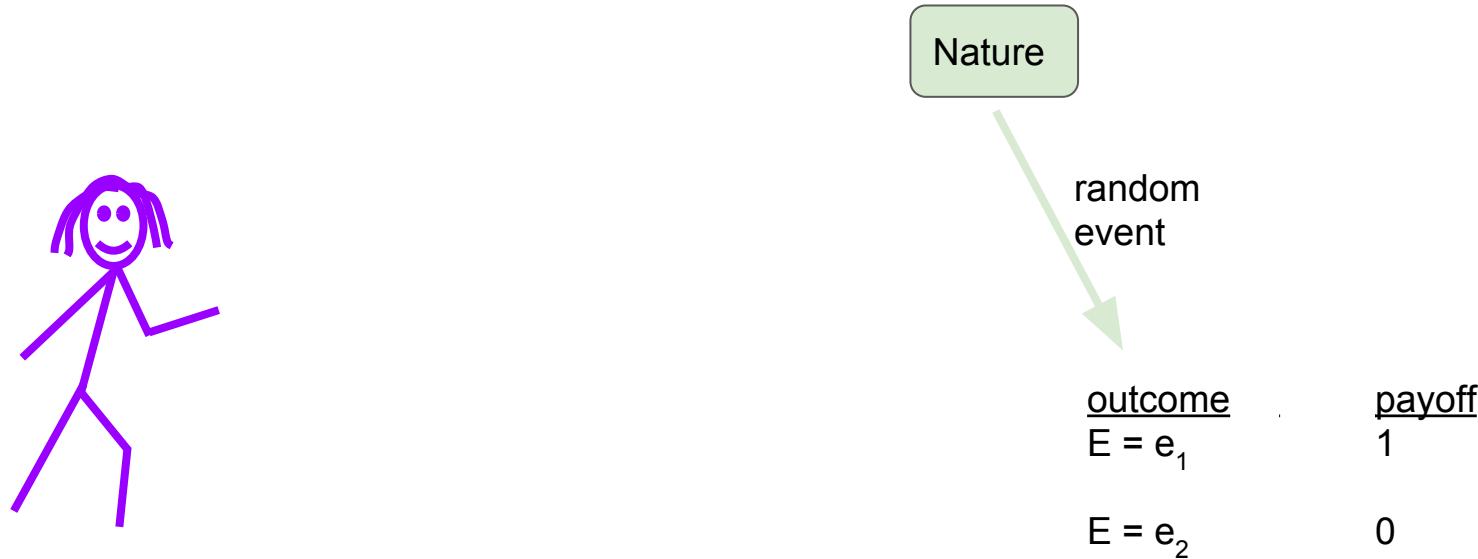
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# Prediction Markets

Prediction market: toy model of financial markets.

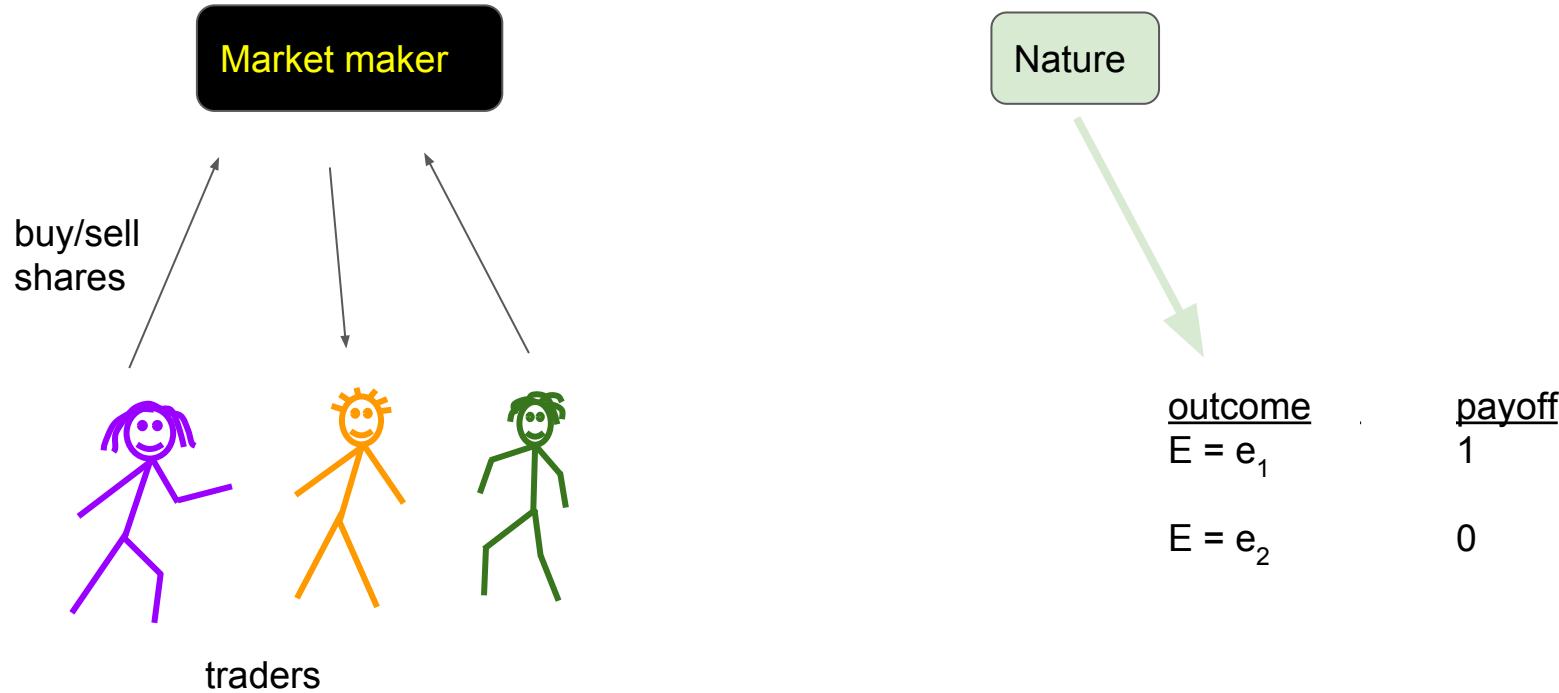
There are “securities” tied to future events (e.g. elections).  
When the event occurs, shares of the security pay off.



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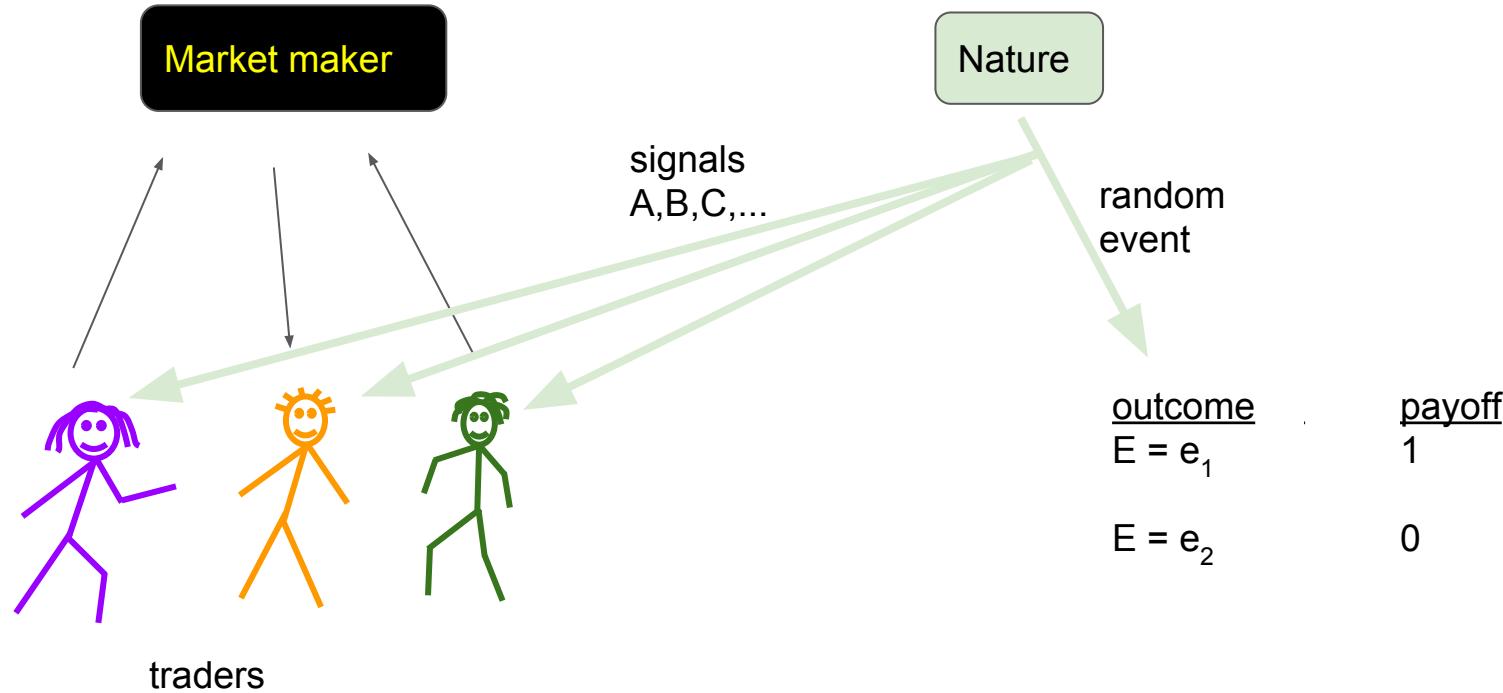
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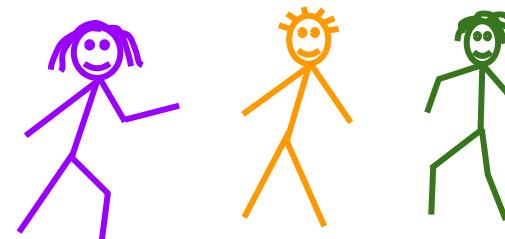
# Efficient Market Hypothesis

**Is information about events aggregated in markets?**

Fama (1970), Kyle (1985), ....

Ostrovsky (2013): Information is always aggregated in markets.

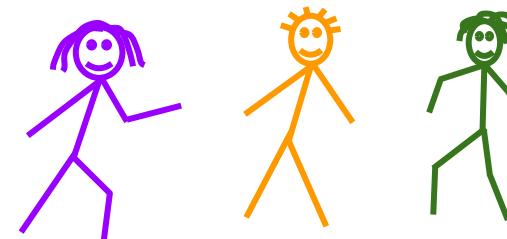
**OK, but how?**



# Known results in prediction markets

For the log scoring rule:

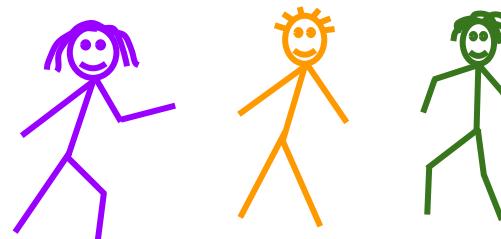
- conditionally indep signals  $\Rightarrow$  immediately aggregated.  
(Chen, Dimitrov, Sami, Reeves, Pennock, Hanson, Fortnow, and Gonen 2010)
- unconditionally indep signals  $\Rightarrow$  not aggregated until the last possible moment.  
(Gao, Zhang, Chen 2013)



# Our results

For any scoring rule and any information structure:

1. Information is **immediately aggregated** if and only if traders' signals are **substitutes**.
2. Information is **not aggregated** until the last possible moment if and only if traders' signals are **complements**.

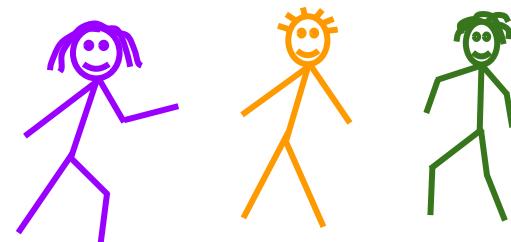


# Ideas

Main ideas are very intuitive.

→ Key point: In equilibrium, nobody is deceived!

(they are only under-informed. You cannot bluff in equilibrium.)



# Ideas

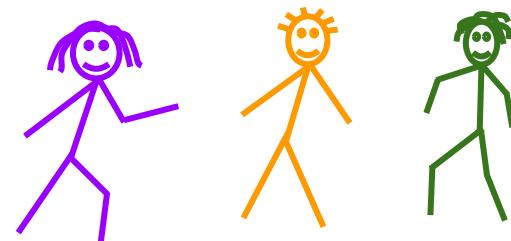
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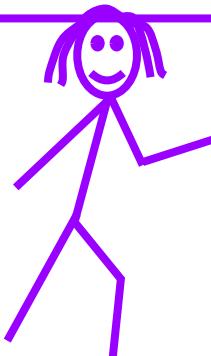
→ Hence, the problem is all about *how much information to reveal* and *when to reveal it*.

→ Markets reward you (essentially) in proportion to the amount of information you reveal at a given time.  
(Recall entropy characterization....)



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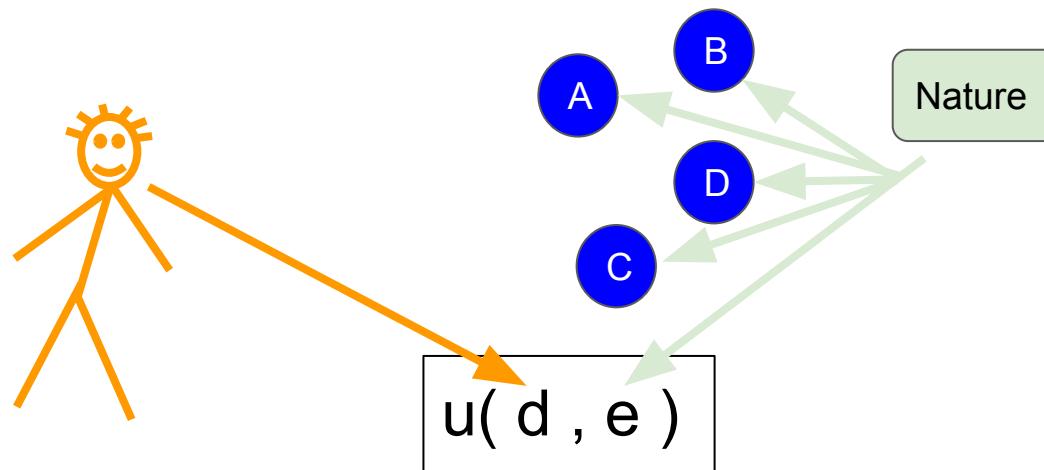
# (Approximately) optimal information acquisition

Input:

- a decision problem  $u(d, e)$
- description of signals A, B, ... with prices  $\pi_A, \pi_B, \dots$
- Budget B

Output:

- A set of signals to purchase to maximize expected utility

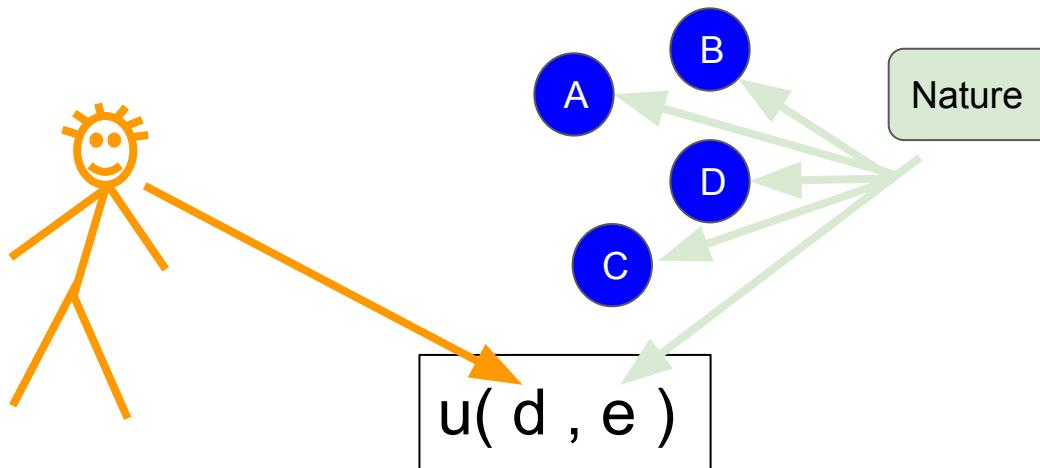


# (Approximately) optimal information acquisition

Results:

If signals are substitutes, there exists a  $1-1/e$  approximation algorithm (via reduction to submodular maximization).

In the general case, the problem is as hard as general set function maximization (via a reverse reduction).



# (Approximately) optimal information acquisition

Ideas:

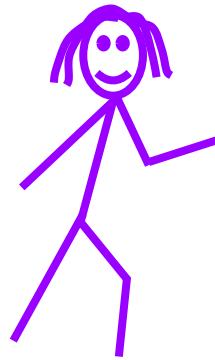
- (1) if signals are substitutes, we can implement a submodular value oracle.
- (2) given a general set function, we can construct a matching information structure and decision problem.

PS. this works for all kinds of constraints,  
e.g. matroid constraints etc.

PPS. issues of representation size come up.



## Recap and Conclusion

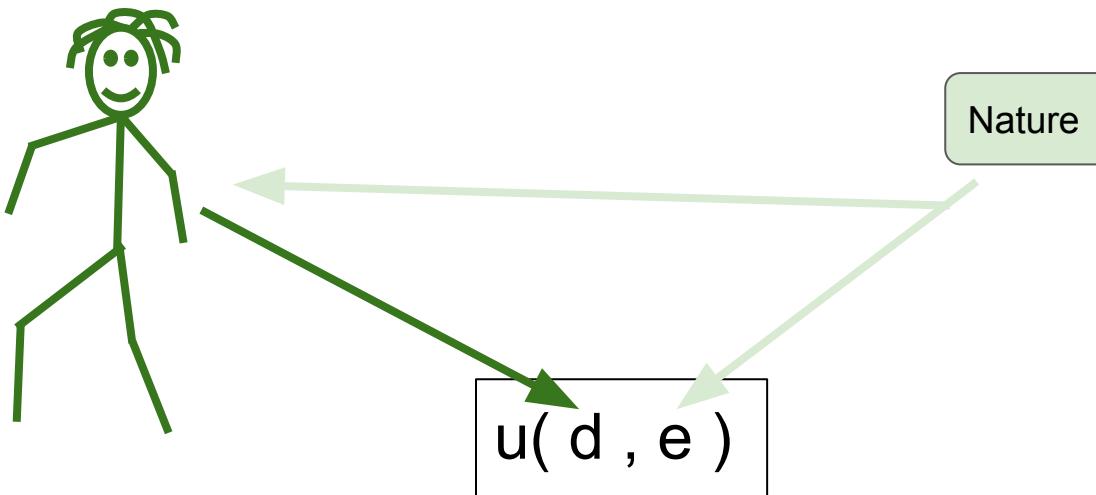


# Conclusion

We:

1. developed definitions of informational substitutes and informational complements.

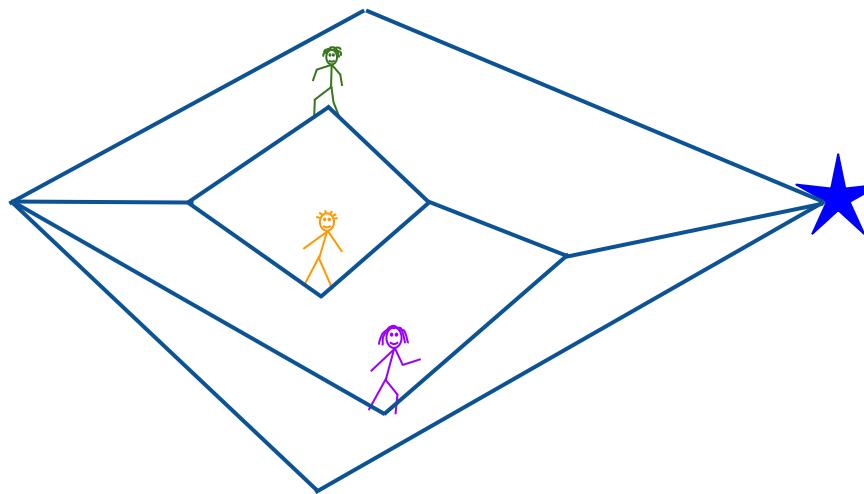
“substitutes = diminishing marginal value of information”



# Conclusion

We:

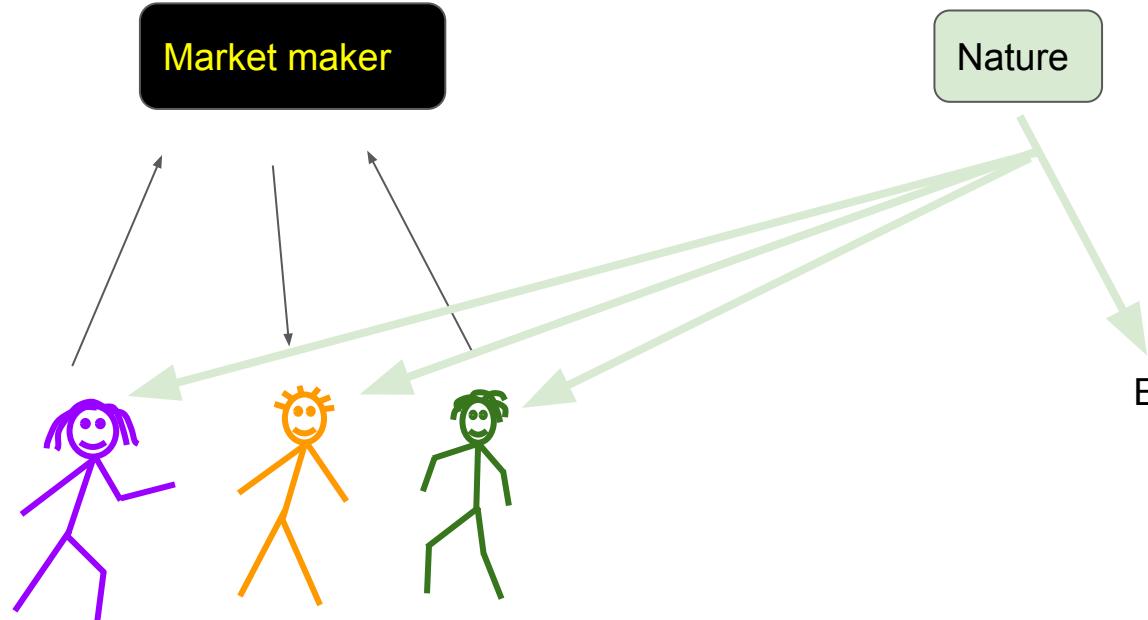
2. saw some equivalent definitions  
(submodularity, entropy, distance).



# Conclusion

We:

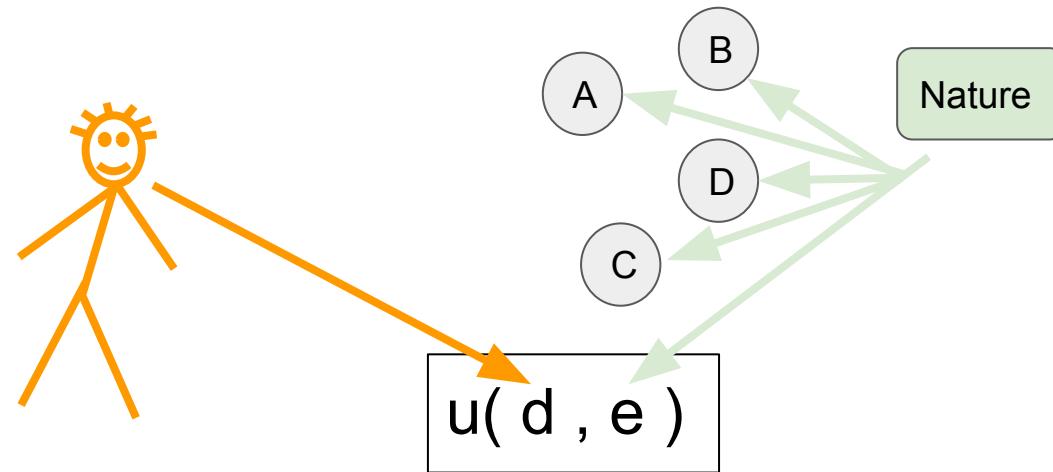
3. saw that substitutes (complements) characterize best-case (worst-case) information aggregation in prediction markets



# Conclusion

We:

4. saw that substitutes imply efficient algorithms for information acquisition problems (which are hard in general)



# Thanks!

