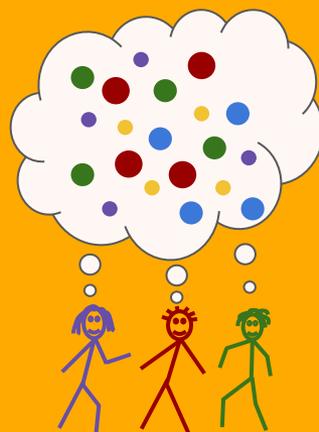


Acquiring and Aggregating Information from Strategic Sources



Bo Waggoner

PhD Defense, Harvard Computer Science
advised by Yiling Chen
May 2016

This PhD made possible by...

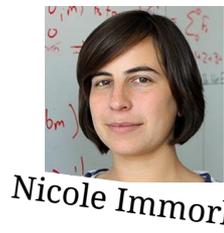
Advisor



and committee:

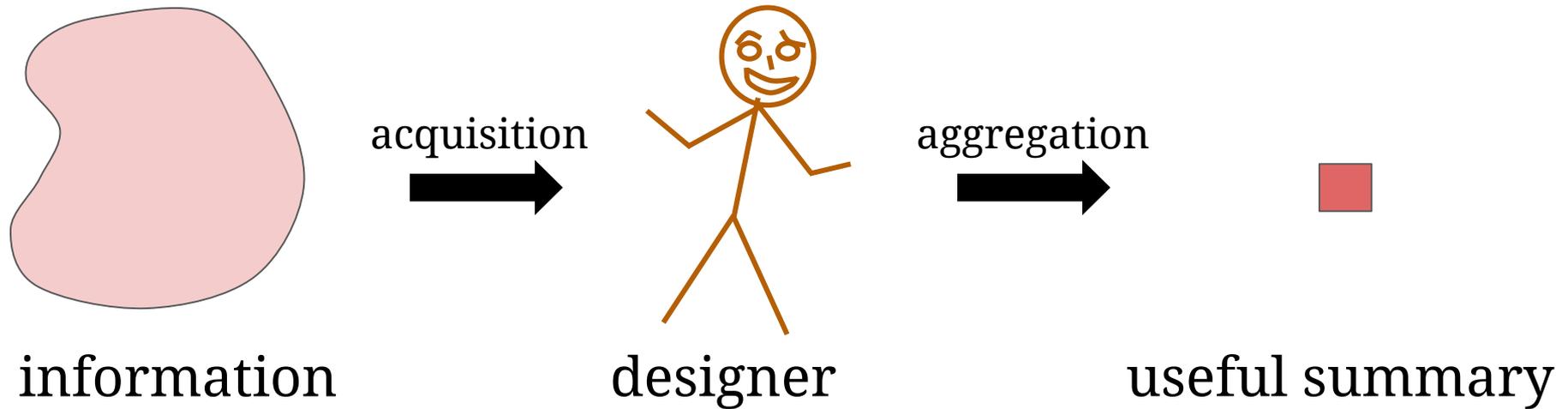


Collaborators and mentors:



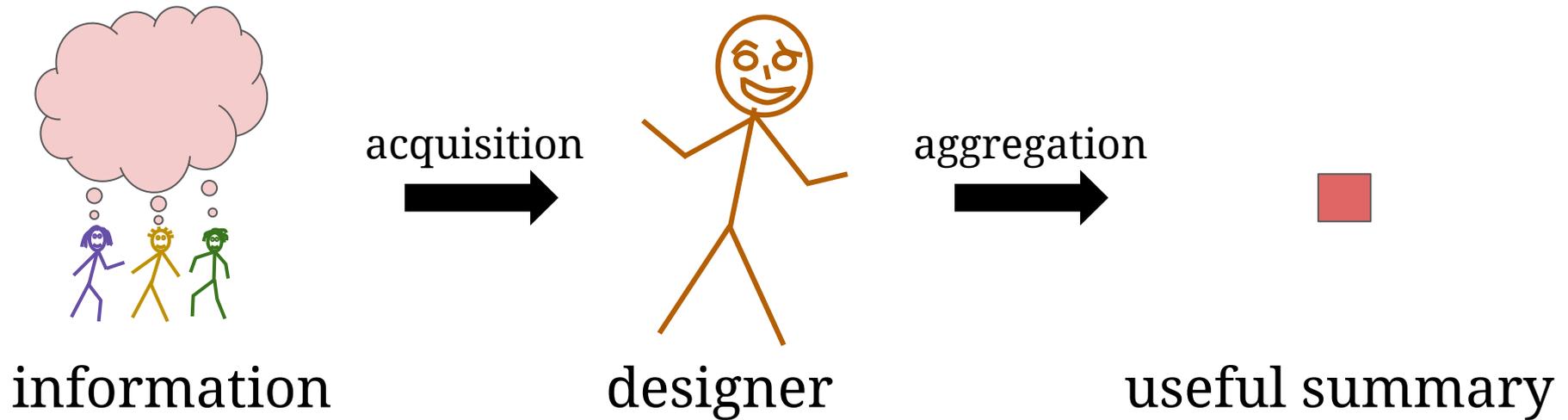
Friends, family, Priya, mentors, colleagues, coaches, Duke, Harvard, Google, Microsoft, Siebel Foundation, taxpayers, chocolate, electricity, mitochondria, ...

A common pattern in theory and practice

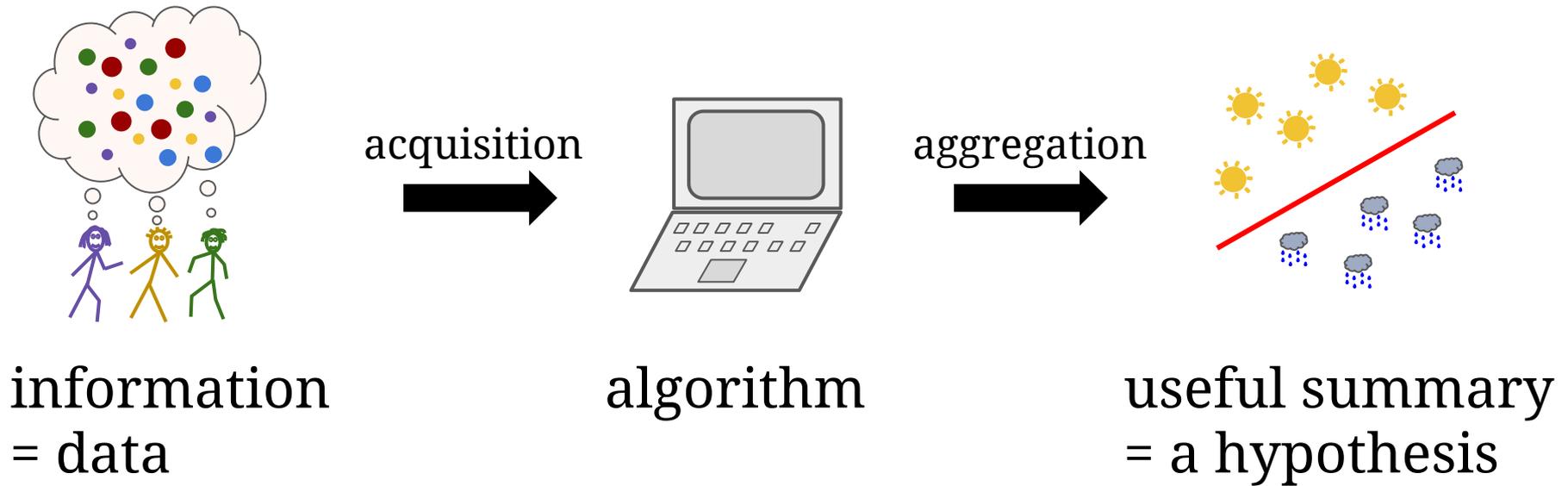


*drawing not to scale

This thesis: info is held by strategic agents

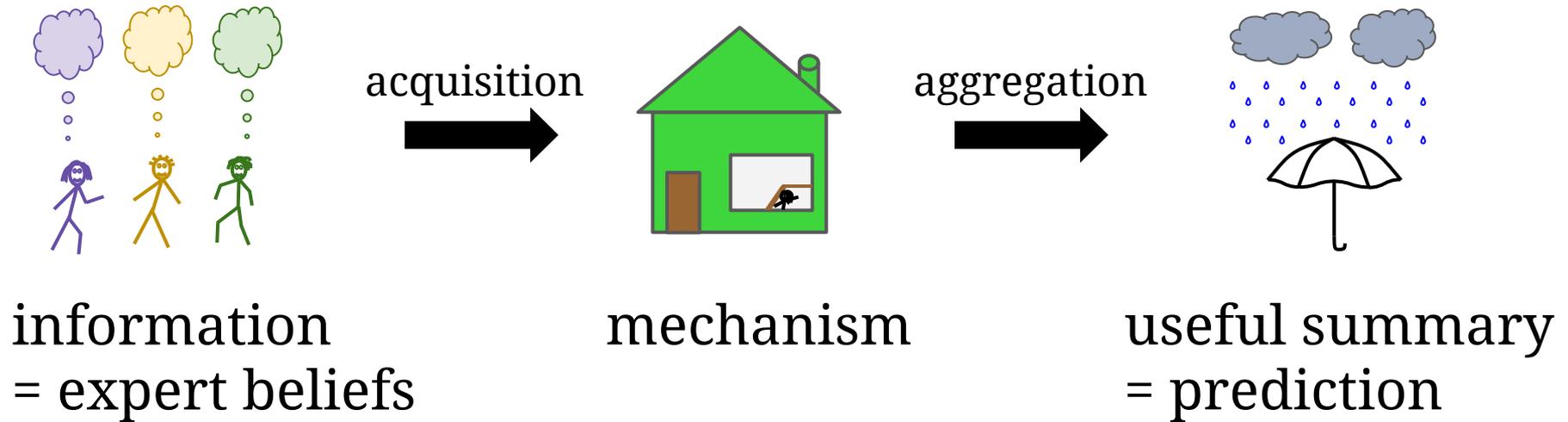


Case #1: data and hypotheses



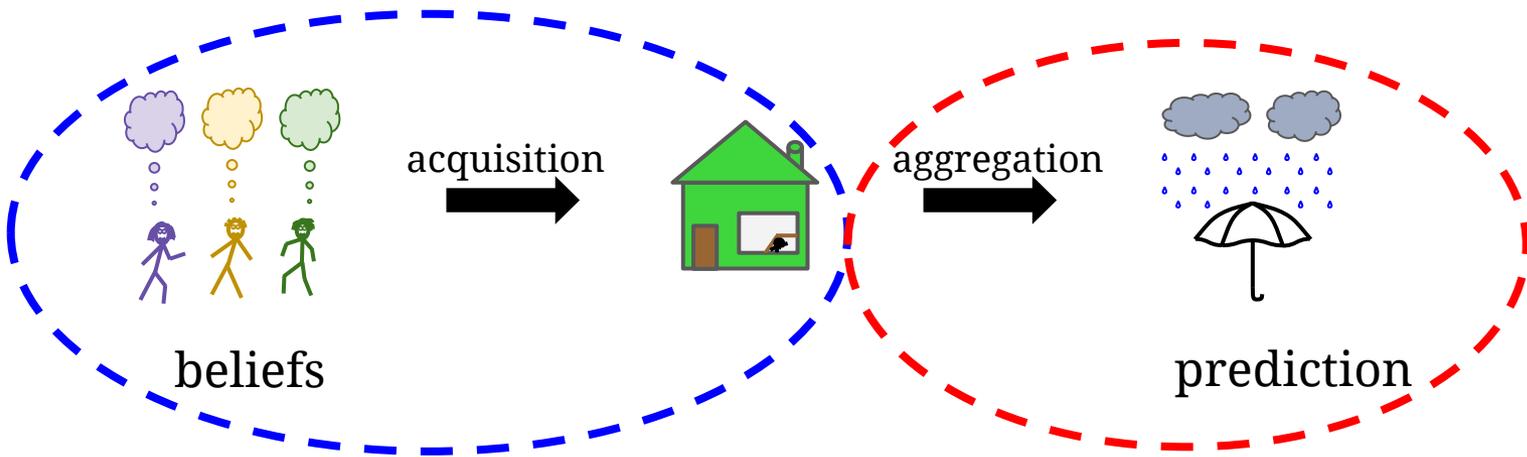
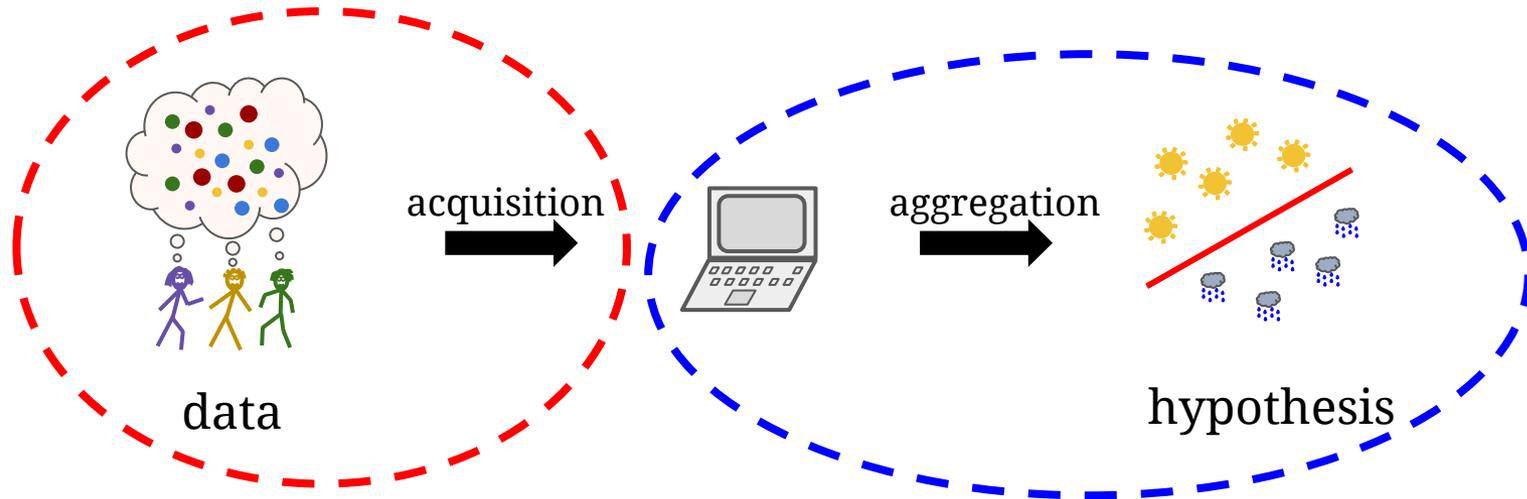
How to A&A **data** controlled by strategic agents
into a machine-learning **hypothesis**?

Case #2: expert beliefs and prediction

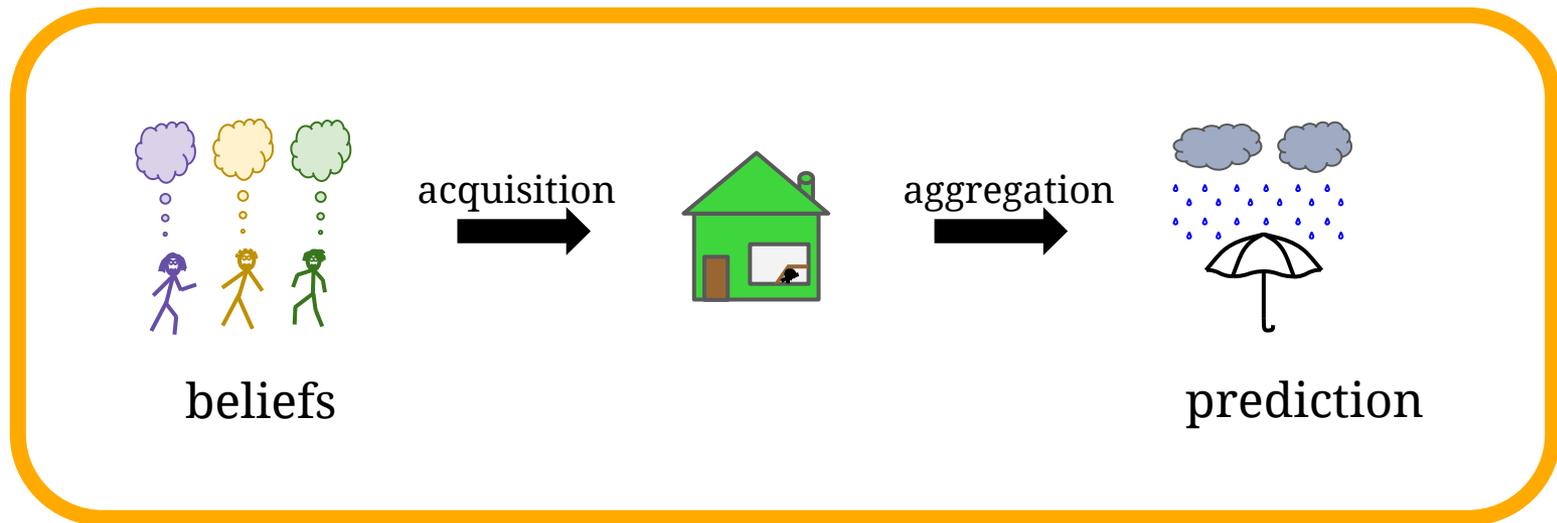
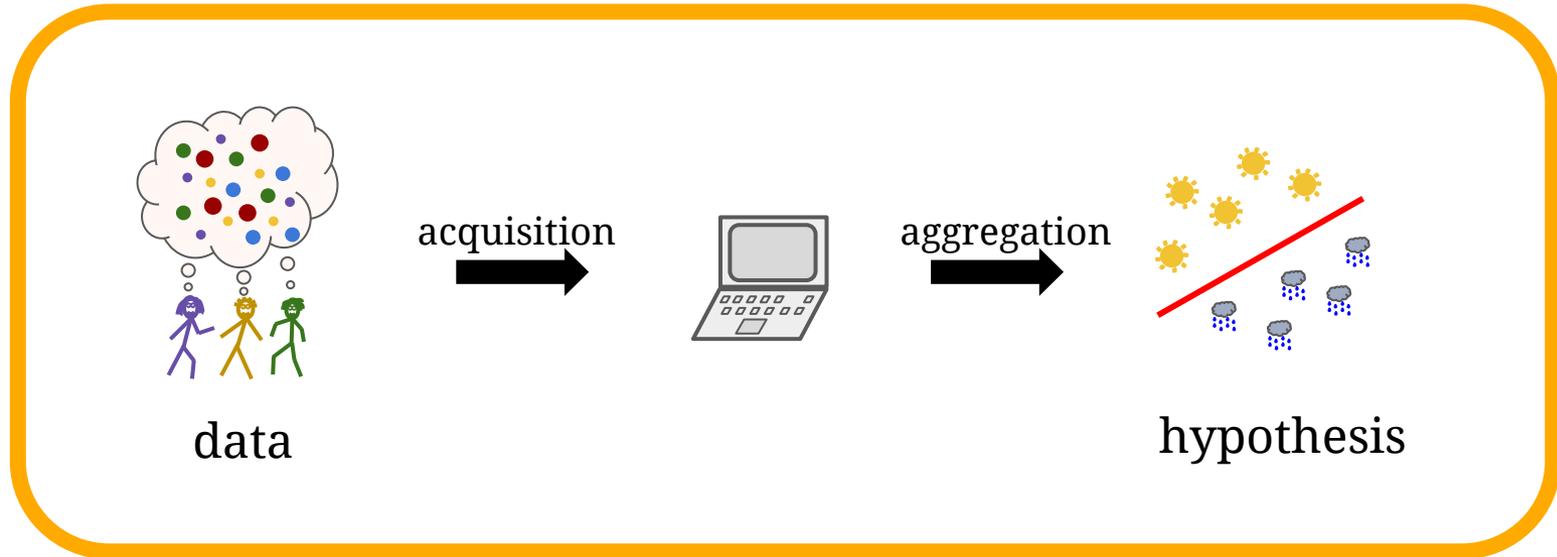


How to A&A **beliefs** controlled by strategic agents
into a **prediction**?

The pieces are well-studied...



...but piece-wise approaches do not suffice!



Outline

Case #1: data and hypotheses

- a model for A&A of data
- “actively procuring data”

Case #2: beliefs and predictions

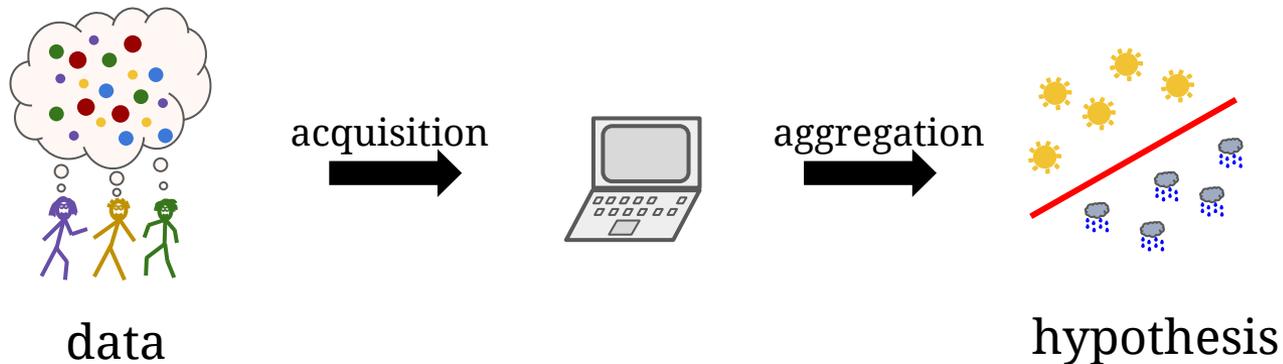
- “substitutes and complements” of information
- analyzing mechanisms for A&A of beliefs

Bringing the cases together

- mechanisms for both data and beliefs

Case #1: data and hypotheses

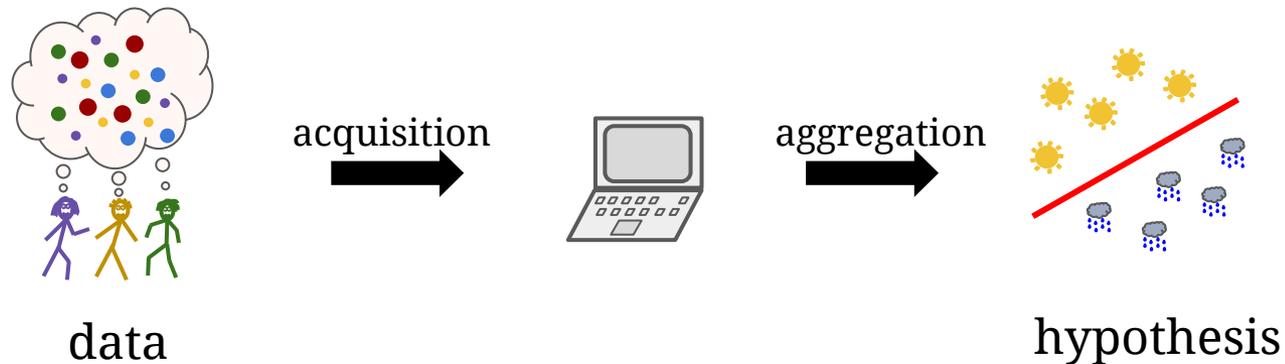
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Case #1: data and hypotheses

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Challenge: the acquisition process can **bias** the data.

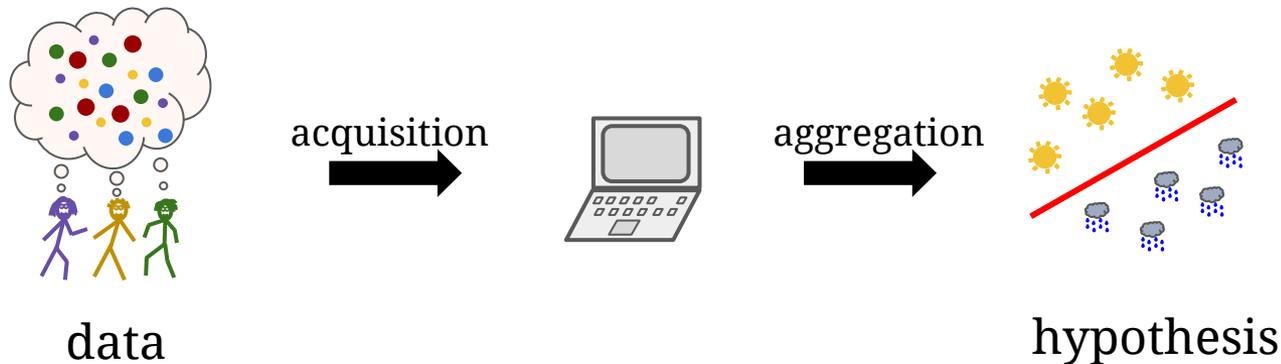


Case #1: data and hypotheses

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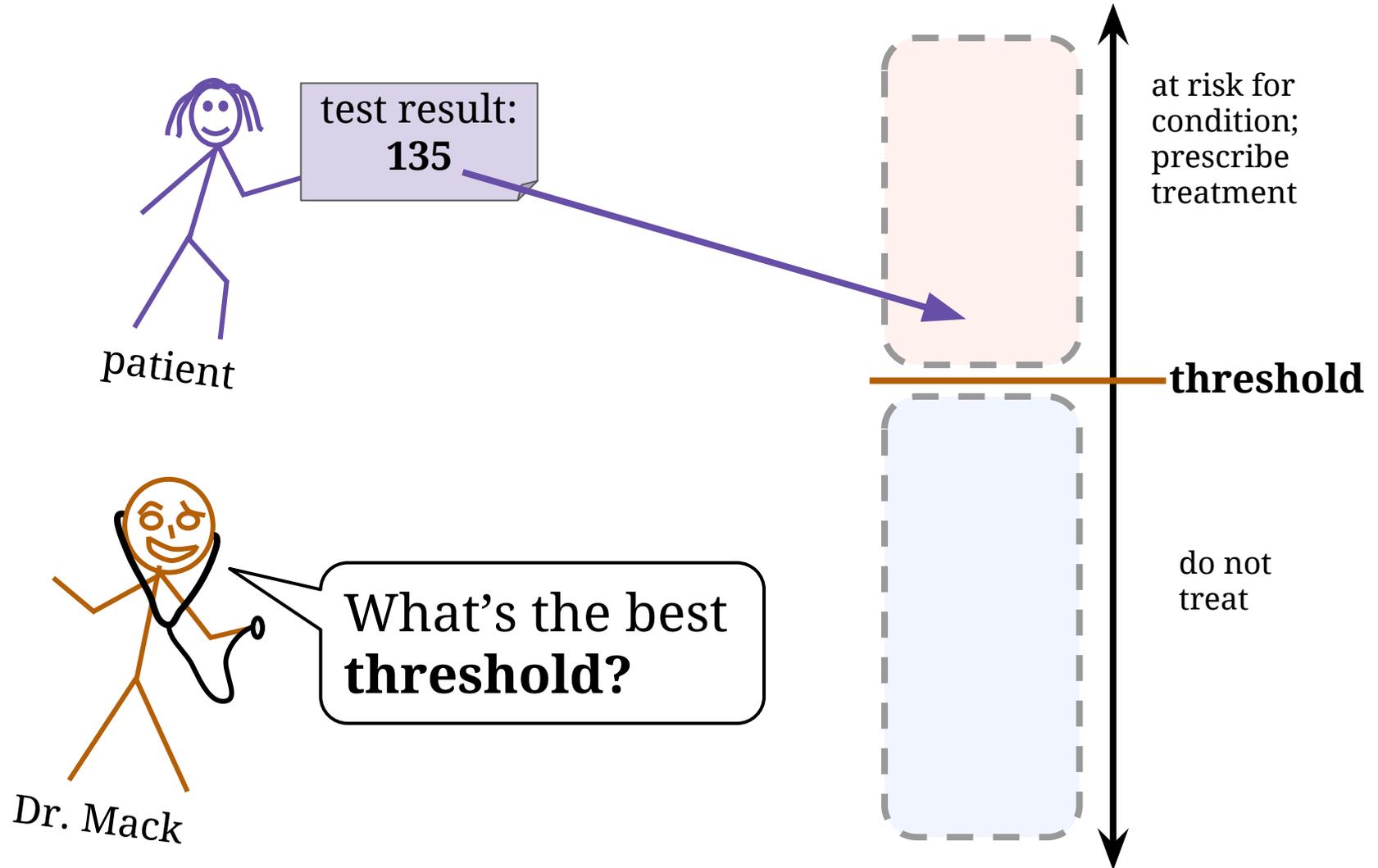
Challenge: we want to focus on acquiring **useful** data.



Outline for case #1

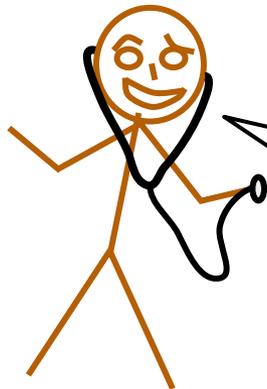
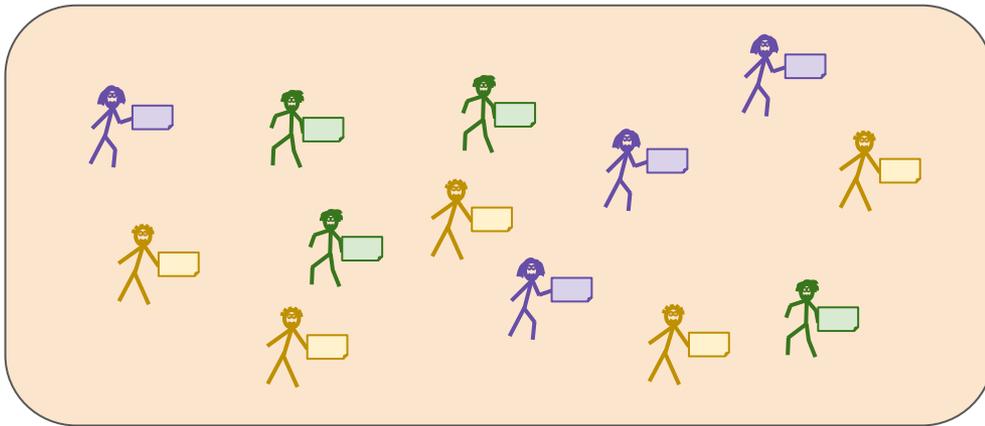
- **Introducing Dr. Mack**
- **A simple model and solution for Dr. Mack**
- **More complex problems**

An example from Dr. Mack



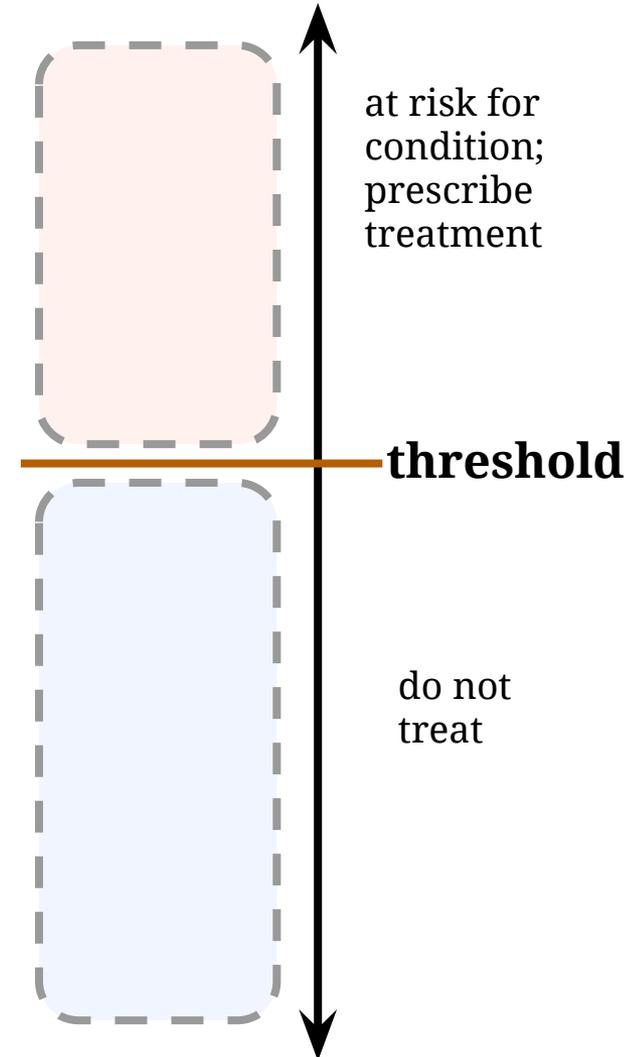
Goal: acquire and aggregate past data

Set of past patients with:
(test result, eventually-had-condition?)



Dr. Mack

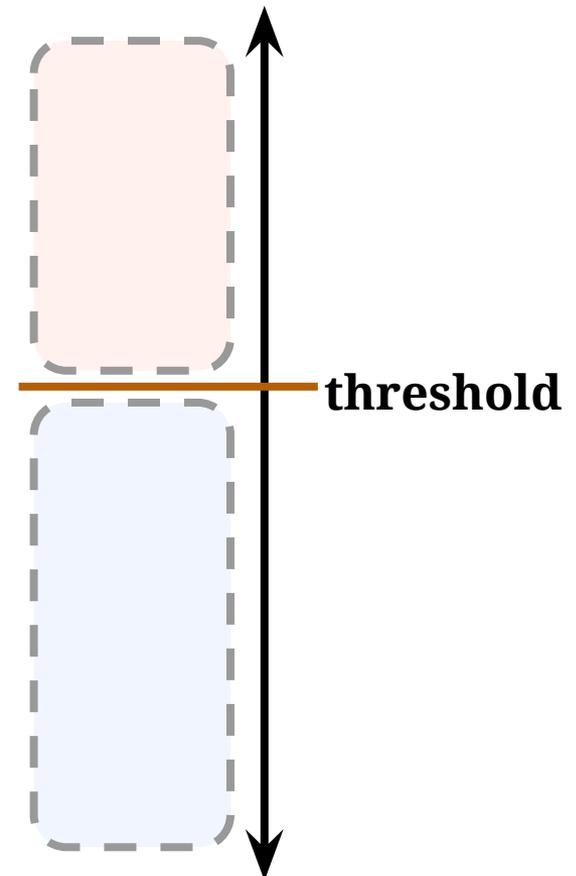
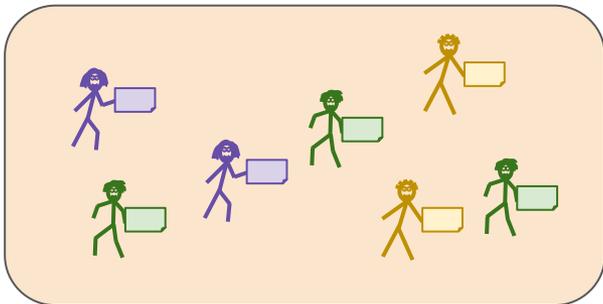
What's the best **threshold**?



If Dr. Mack already had the data...

... he could use *e.g.* Rosenblatt's "perceptron" (1958):

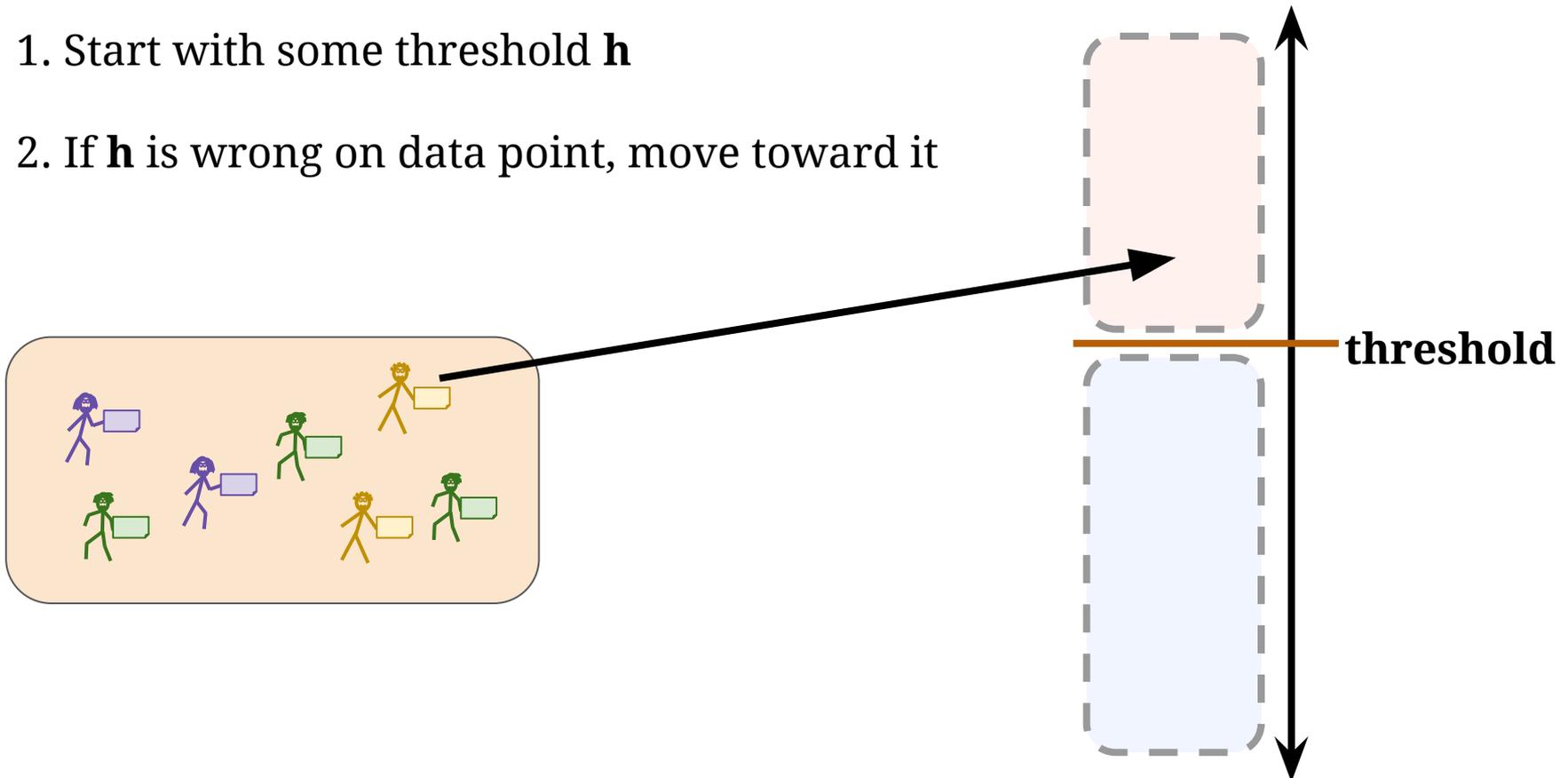
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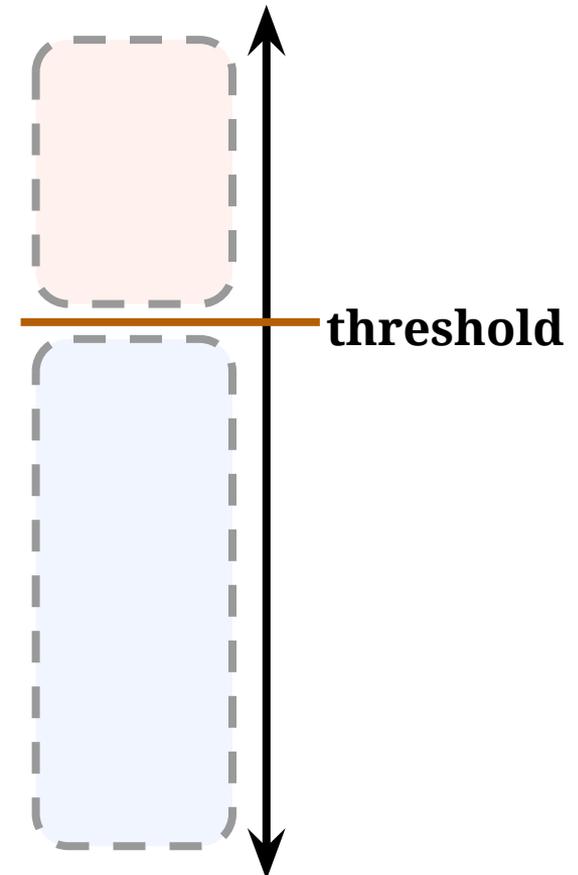
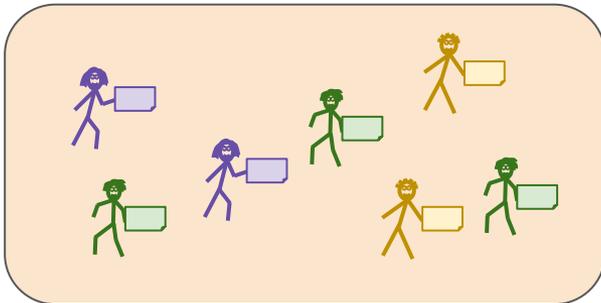
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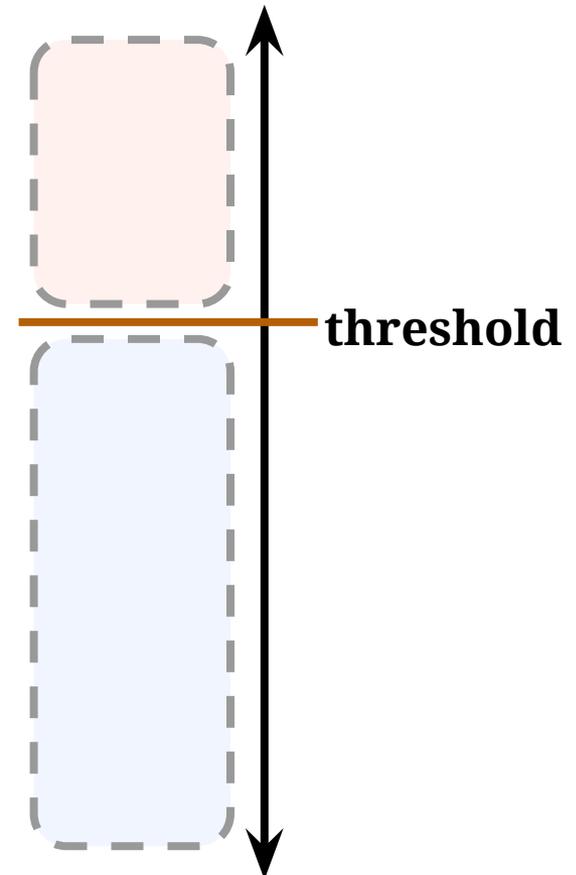
... he could use *e.g.* Rosenblatt's "perceptron" (1958):

1. Start with some threshold \mathbf{h}
2. If \mathbf{h} is wrong on data point, move toward it:

$$\mathbf{h} \leftarrow \mathbf{h} + \eta (\mathbf{x} - \mathbf{h})$$

where \mathbf{x} = patient's test result

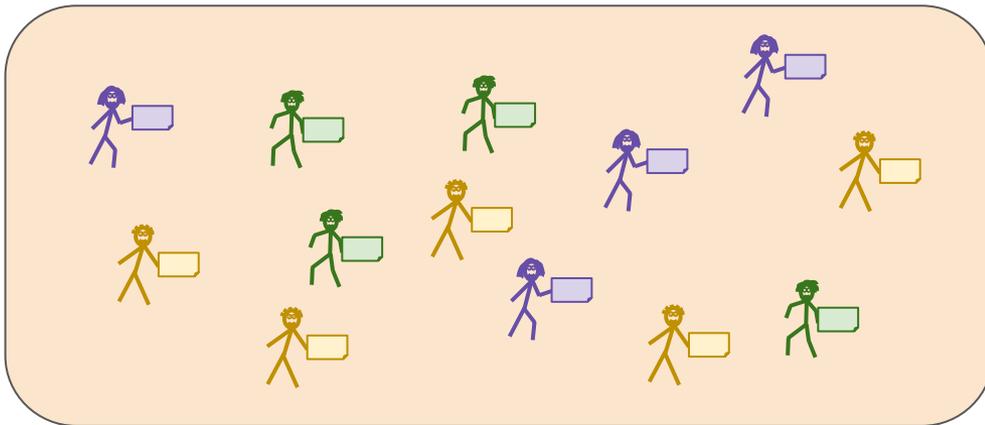
3. Repeat for all data points



But: data is controlled by the agents

Proposed model:

- Each agent holds a data point...
- ... and agrees to disclose only if offered \$100

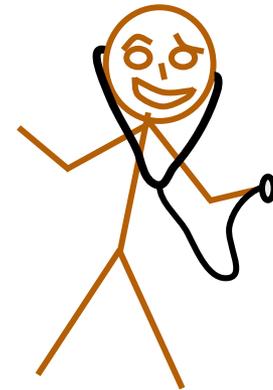


Strategies for Dr. Mack

Keep buying data at \$100 per until budget is exhausted.

Pro: Works seamlessly with previous algorithm.

Con: not a good strategy.



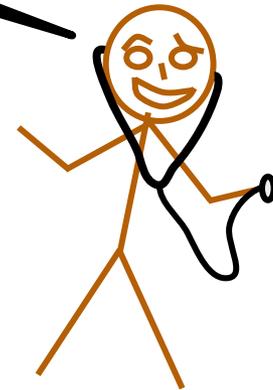
Strategies for Dr. Mack

Keep buying data at \$100 per until budget is exhausted.

Only offer to buy data on which current algorithm is **wrong**.

Pro: Works seamlessly with previous algorithm.

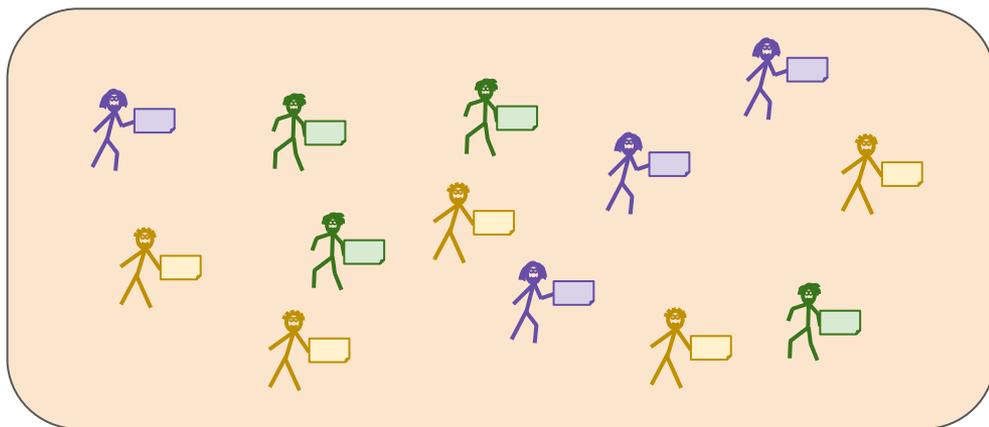
Pro: is a good strategy.



A more sophisticated model

Updated model:

- Each agent holds a data point and **cost** \leq \$100...
- ... and agrees to disclose only if offered a higher price for the data point.

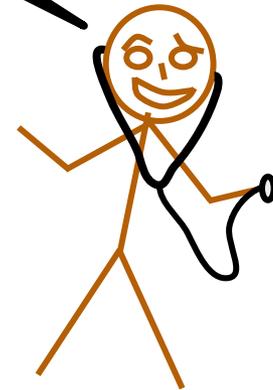


A more sophisticated strategy

Offer **randomly chosen prices** (only for data on which the current algorithm is wrong).

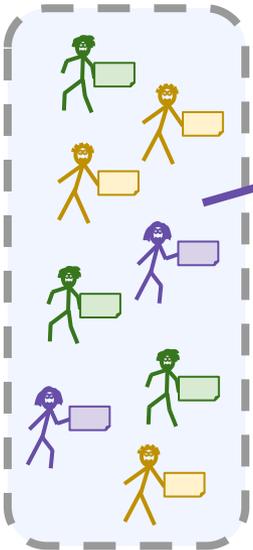
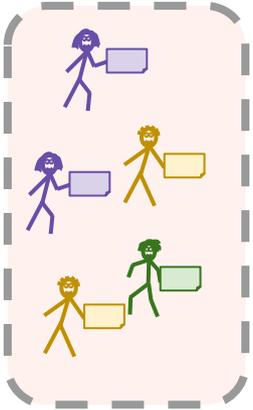
Pro: spends less budget.

Con: obtains biased data.



De-biasing the data from random prices

Example: $h = 130$.



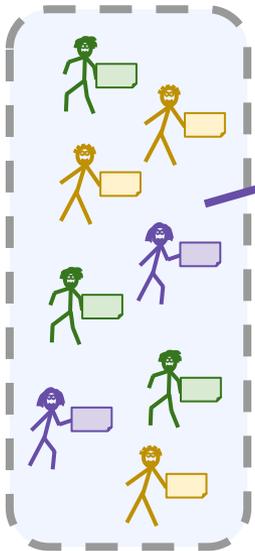
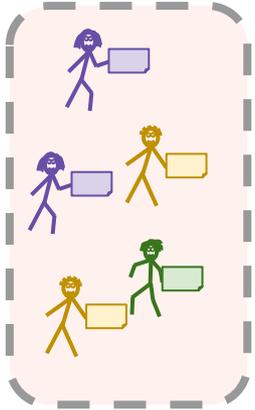
test result:
135

Baseline algorithm ($\eta=0.1$):

$$\begin{aligned} \text{update } h &\leftarrow h + \eta(x - h) \\ &= h + 0.5 \end{aligned}$$

De-biasing the data from random prices

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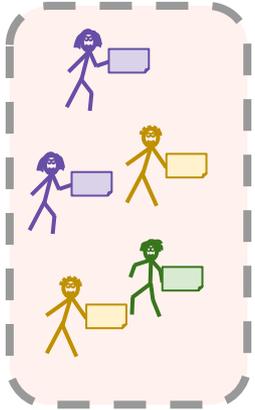
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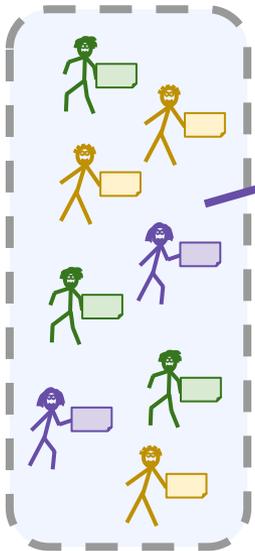
Idea: draw random price,
make update of size 0.5 “on average”

De-biasing the data from random prices



Example: $h = 130$.

Example: price drawn uniform $[\$0, \$100]$.



test result:
135

cost: \$50

Dr. Mack's algorithm:

if agent agrees to price,
with cost = \$50:

 update $h \leftarrow h + 1.0$

because we only get their
data "half the time"

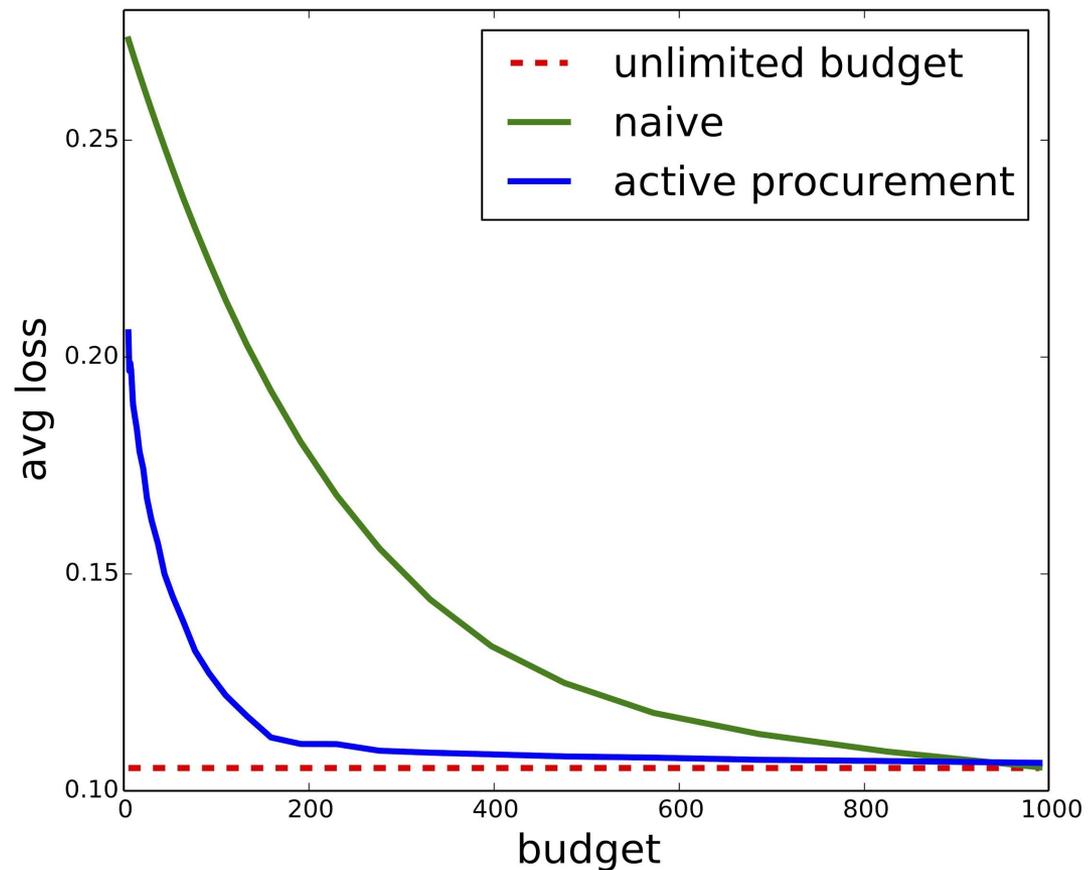
and so on.

Example plot

1000 patients, costs in $[0,1]$.

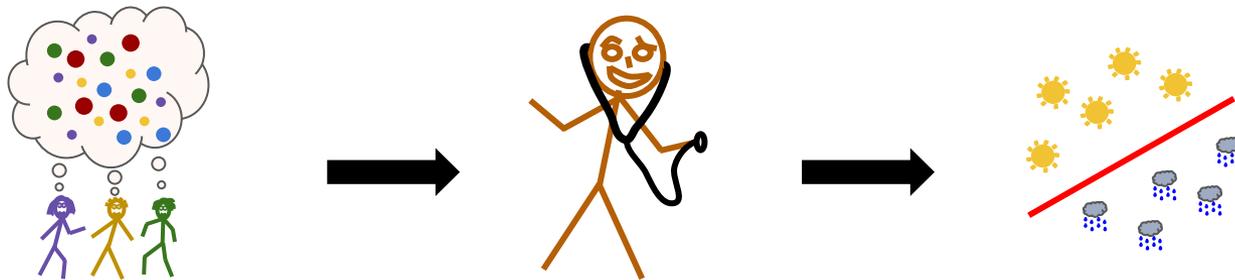
(note: main results are theoretical...this is just for illustration!)

loss measures the performance of the final hypothesis



More generality in the thesis

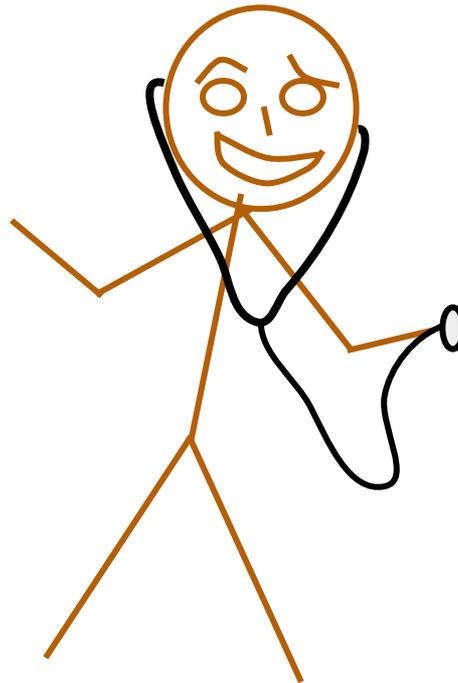
- hypothesis is a vector in \mathbb{R}^d ; some convex loss function.
- proves bounds on “regret” and “risk”.
- more sophisticated measure for “value” of data.



Takeaways

The main ideas:

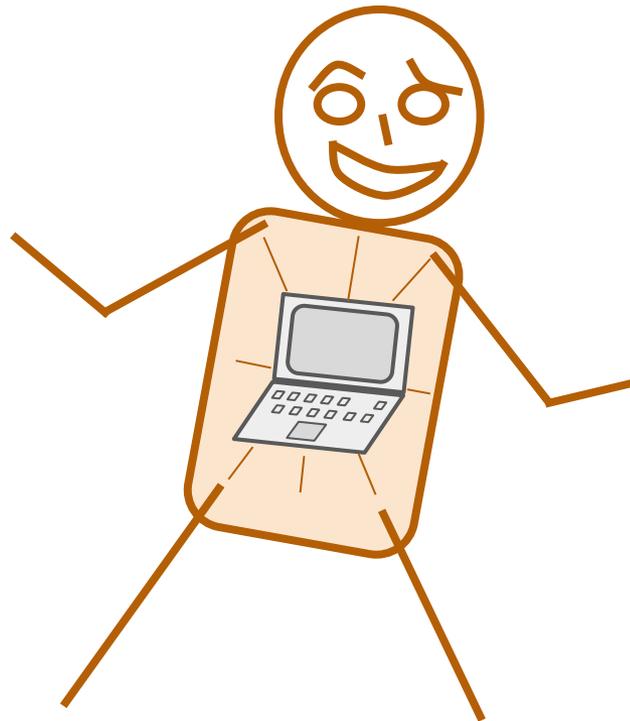
- actively procuring the most useful data
- can prove learning bounds with monetary resources
- algorithms \rightarrow mechanisms



Takeaways

The main ideas:

- actively procuring the most useful data
- can prove learning bounds with monetary resources
- algorithms \rightarrow mechanisms



Outline

Case #1: data and hypotheses

- a model for A&A of data
- “actively procuring data”

Case #2: beliefs and predictions

- “substitutes and complements” of information
- analyzing mechanisms for A&A of beliefs

Bringing the cases together

- mechanisms for both data and beliefs

Case #2: beliefs and predictions

How to A&A **beliefs** controlled by strategic agents into a **prediction**?

Challenge: Agents can lie, bluff, etc.

Challenge: how do different agents' beliefs **interact**?



Outline for case #2

- **Introducing Dr. Martha**
- **Prediction markets as a model for A&A**
- **Substitutes and complements**

Helping out Dr. Martha

Dr. Martha needs to predict the chance of rain tomorrow. Alice and Bob have beliefs based on private information.



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Tool for acquisition: proper scoring rules.

1. Alice reports probability p of rain.
2. Martha pays $S(p, 1)$ if it rains and $S(p, 0)$ otherwise.



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Example 1: $S(p, z) = -(p-z)^2$

Example 2: $S(p, 1) = \log(p)$, $S(p, 0) = \log(1-p)$.

Proper scoring rules are not enough

Problems:

- Dr. Martha may pay extra for redundant information
- How should Dr. Martha **aggregate** these reports?

Proper scoring rules are not enough

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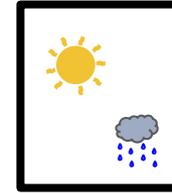
A solution (Hanson 2003):

1. Alice sets initial prediction $p^{(1)}$
2. Bob updates prediction to $p^{(2)}$
3. Event is observed:

Dr. Martha pays Alice $S(p^{(1)}, z)$

Dr. Martha pays Bob $S(p^{(2)}, z) - S(p^{(1)}, z)$

Prediction market model



traders iteratively update market prediction

event is revealed,
payments assigned

Payment for changing prediction from p to p' is
 $S(p', z) - S(p, z)$.

An unsolved question!

Suppose Alice participates first.



Then Bob.



Then Alice again.



In “equilibrium”, what do they do?

To see our solution, an analogy

Imagine Dr. Martha wants to buy **items** rather than **information**.



To see our solution, an analogy

Imagine Dr. Martha wants to buy **items** rather than **information**.

At each time, she will pay the **her marginal value** for a set of items:

$$v(\text{old items \& new items}) - v(\text{old items}).$$



Continuing the analogy

Consider the **Alice - Bob - Alice** market.

What if Alice has a left shoe and Bob has a right shoe?

What if Alice has chocolate ice cream and Bob has vanilla?



Stretching the analogy...

If Alice and Bob each have a **set** of items,
does Alice sell all items in the beginning?

Does she sell them all at the end?

Stretching the analogy...

If Alice and Bob each have a **set** of items,
does Alice sell all items in the beginning?

Does she sell them all at the end?

A: Yes if items are **substitutes** (resp., **complements**).

(Formally, corresponds to sub- and super-modular v.)

S&C for information

Our idea: make a general definition of **substitutes** and **complements** for pieces of information.

S&C for information

Our idea: make a general definition of **substitutes** and **complements** for pieces of information.

1. Martha has some **utility function**.

$u(d, z)$ = utility for taking decision d when event is z
e.g. $u(\text{☂}, \text{☀})$.

2. This leads to a **value for information**.

3. Now S&C can be defined analogously to items.

diminishing marginal value = substitutes

increasing marginal value = complements

Back to the unsolved question!

Suppose Alice participates first. 

Then Bob. 

Then Alice again. 

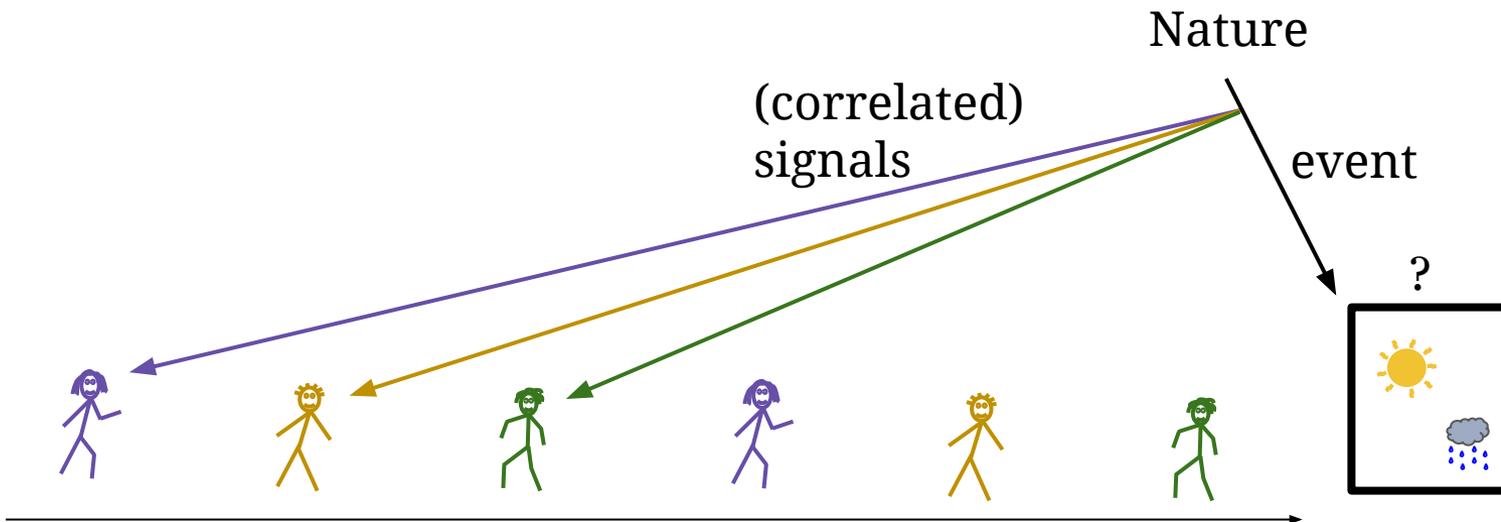
In “equilibrium”, what do they do?

Answer:

informational substitutes = rush to report
informational complements = delay

A bigger unsolved question

In general prediction markets, when do participants **rush to truthfully report and aggregate**?



A bigger unsolved question

In general prediction markets, when do participants **rush to truthfully report and aggregate?**

Answer: if and only if their signals are **substitutes**.

And: they fully delay if and only if **complements**.



A bigger unsolved question

In general prediction markets, when do participants **rush to truthfully report and aggregate?**

Answer: if and only if their signals are **substitutes**.

And: they fully delay if and only if **complements**.

Similar results apply for some crowdsourcing contests and question-and-answer forums.



Some big picture takeaways

- Information + incentives is hard!
- Analogies between items and information are useful...
...up to a point.
- **Structure** and **context** both matter in determining value of information, S&C.



Outline

Case #1: data and hypotheses

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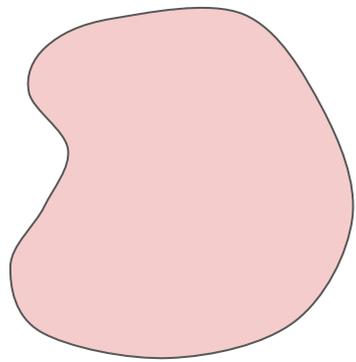
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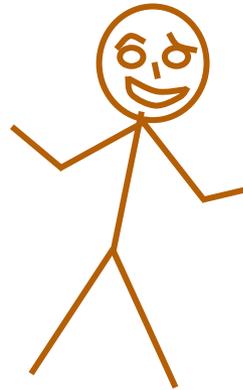
- mechanisms for both data and beliefs

Recall the problem, and two approaches



information

acquisition



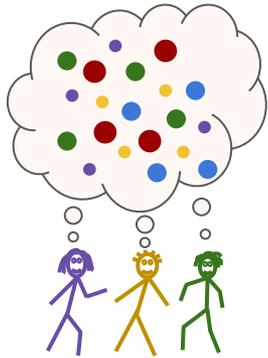
designer

aggregation

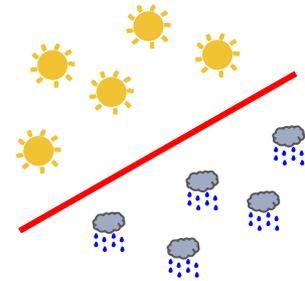
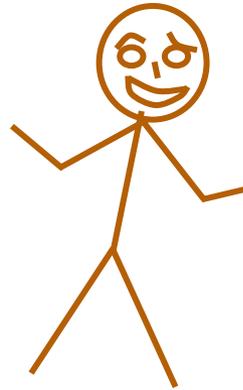


useful summary

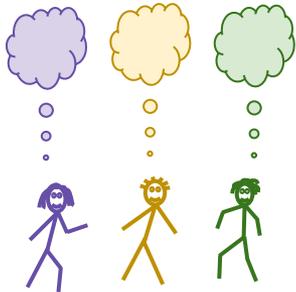
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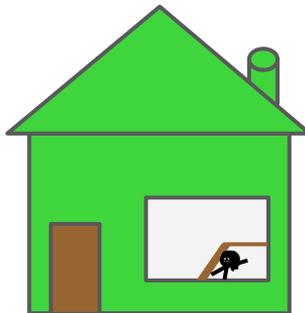
data



hypothesis

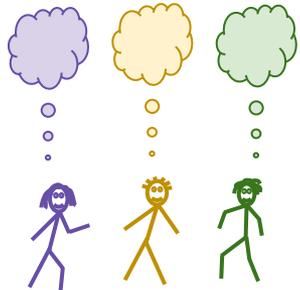
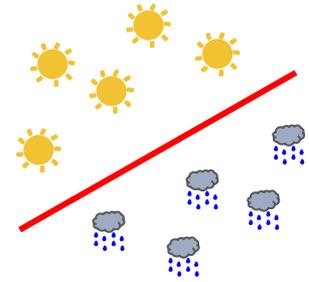
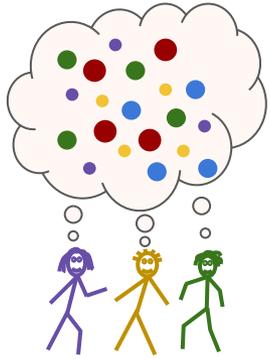


(expert) opinions
and beliefs



prediction or
decision

Challenge going forward



**What can these approaches
teach each other?**

An illustrative mechanism

Goal: pick a good **threshold** for Dr. Mack.

Market Framework:

1. Designer chooses initial threshold **h**.
2. Traders arrive, iteratively update to new threshold.
3. Designer draws a test data point from the population.
Each trader's update gets paid
 $loss(\text{new } \mathbf{h}, \text{test data}) - loss(\text{old } \mathbf{h}, \text{test data})$.

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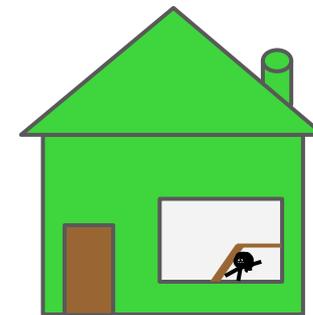
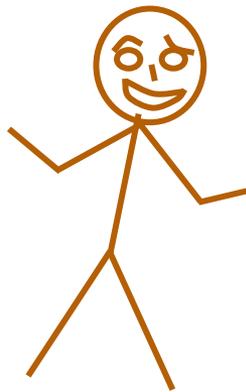
A trader with beliefs can update \mathbf{h} to reflect those beliefs.

A trader with data can submit that data; a learning algorithm uses it to update the hypothesis.

Our results

Can use tools from both worlds for this model:

- solve machine-learning problems with data (achieve low “risk” or predictive error)
- good incentive properties: truthful reporting of beliefs, rushing if substitutes,



Some final thoughts

- Moving toward a world where **people are in control of their own data**

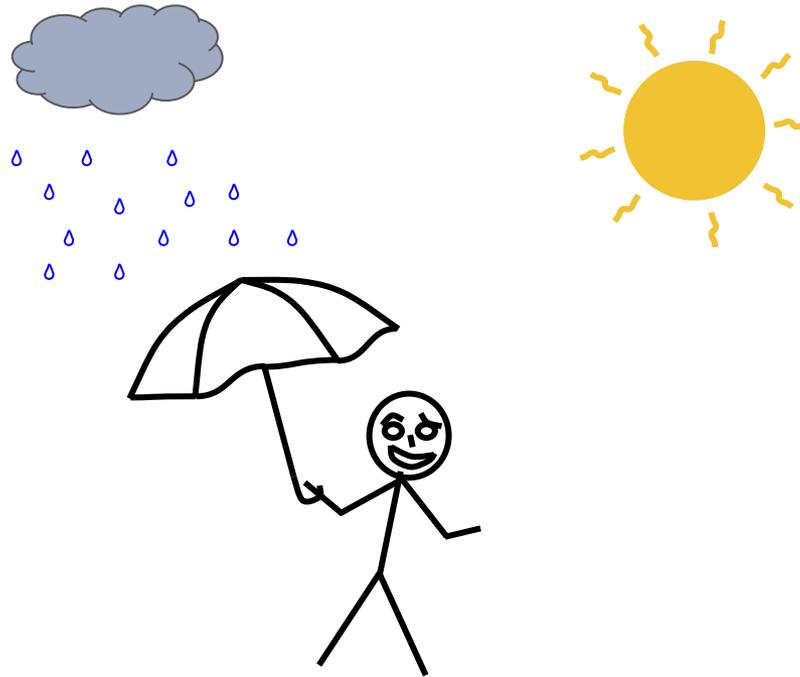
Some final thoughts

- Moving toward a world where **people are in control of their own data**
- The (relative) value of information derives from both **structure and context**

Some final thoughts

- Moving toward a world where **people are in control of their own data**
- The (relative) value of information derives from both **structure** and **context**
- We can do a lot of things with information, but there is a huge amount left to **understand...**

That's it!



Thanks!

Tiger got to hunt,
Bird got to fly;
Man got to sit and wonder, “Why, why, why?”

Tiger got to sleep,
Bird got to land;
Man got to tell himself he understand.

The Books of Bokonon